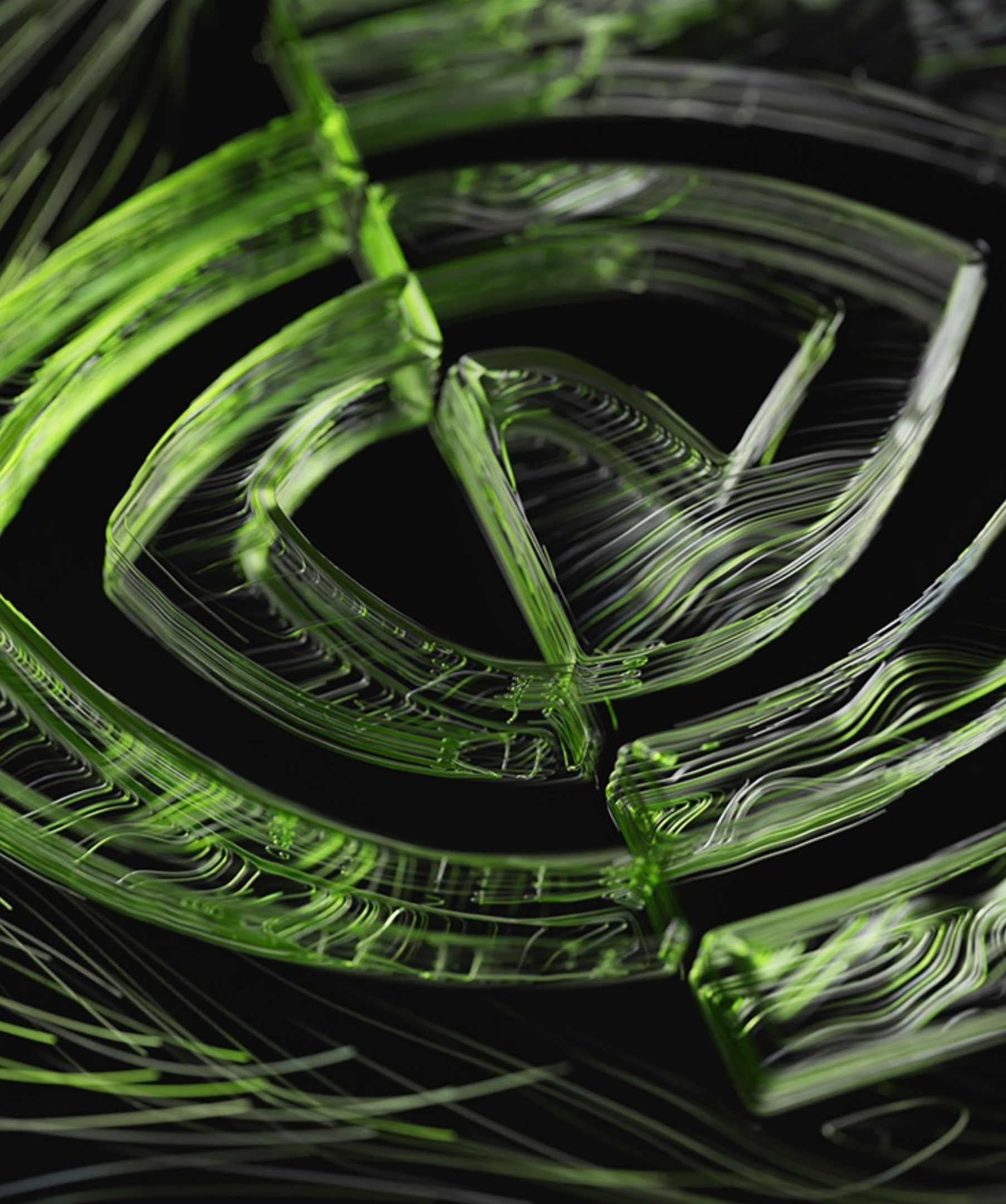




Earth-2: Towards kilometer-scale Digital Twins for Weather and Climate

Karthik Kashinath, Principal Engineer and Scientist, AI-HPC

Co-Lead, NVIDIA Earth-2 Initiative



Agenda

- NVIDIA's Earth-2 initiative: The Big Picture

- FourCastNet & latest accomplishments in Weather

- Towards kilometer-scale emulation

- Technology platforms

Realistic weather and climate simulation is a computational grand challenge

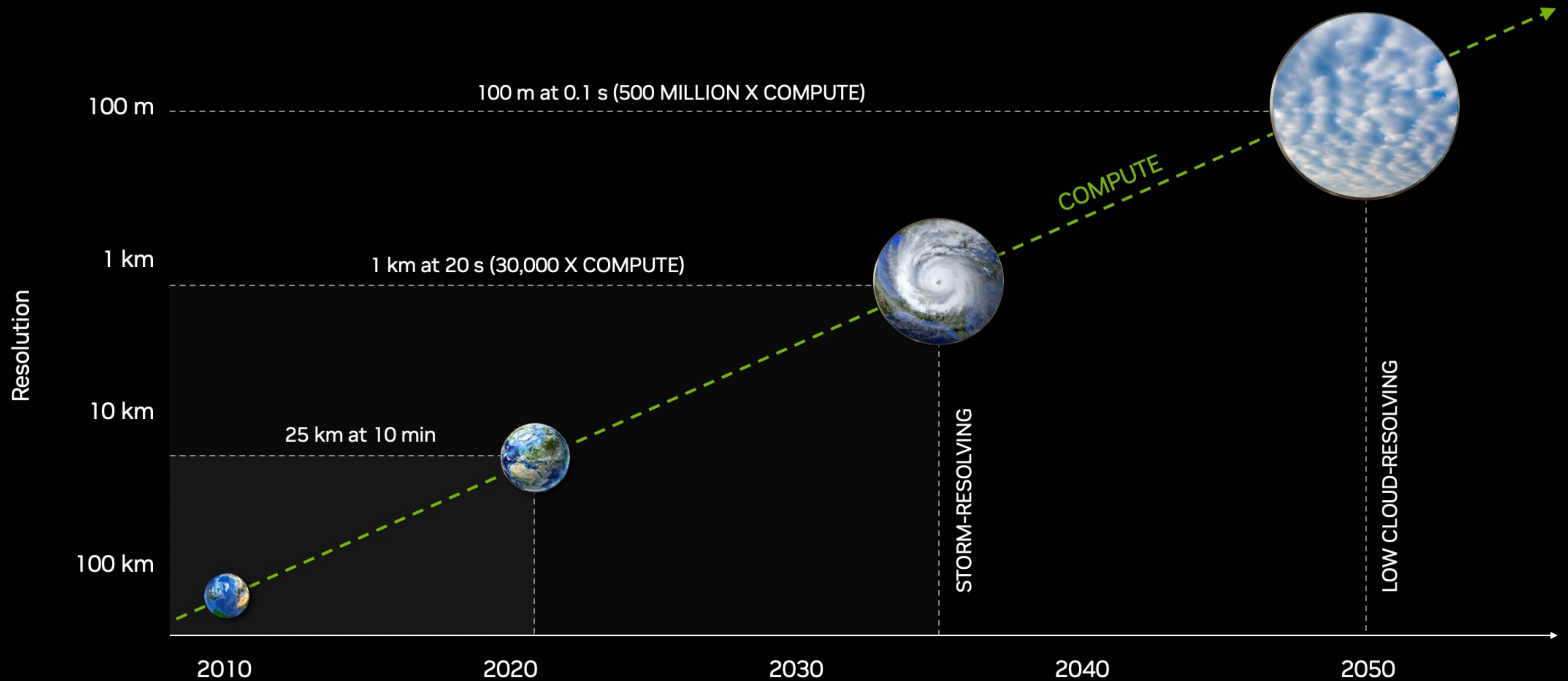
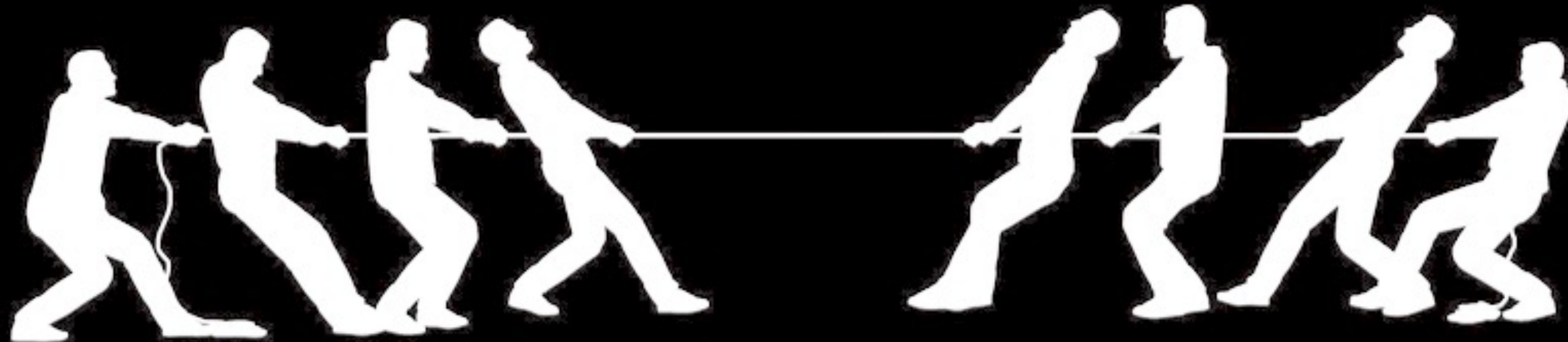
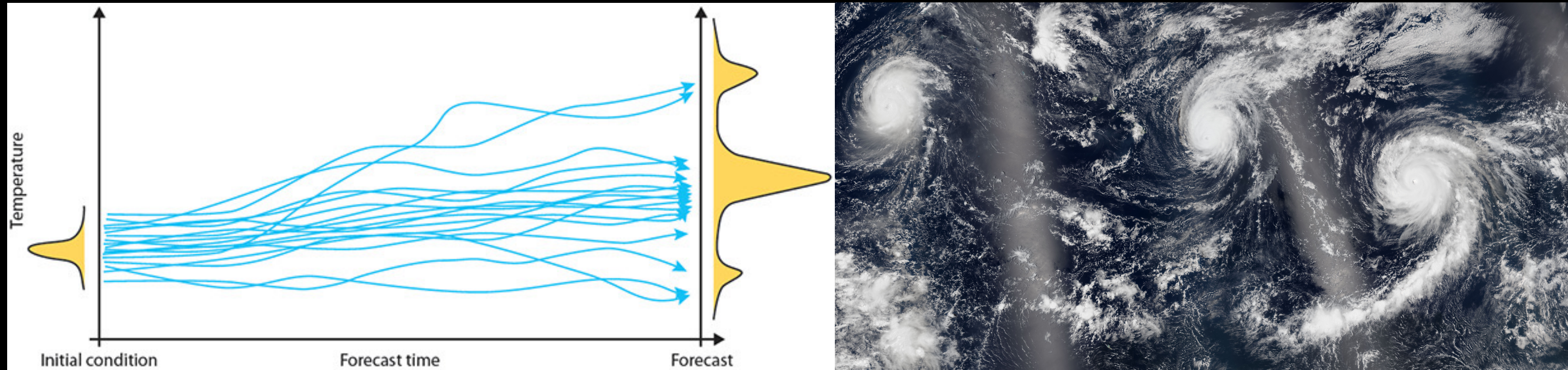


Figure adapted from: Schneider, T., Teixeira, J., Bretherton, C. et al. "Climate goals and computing the future of clouds". *Nature Climate Change* 7, 3–5 (2017)

Throughout history, ensemble size of weather and climate predictions has been limited.

Under computational constraints, ensemble size trades off against horizontal resolution



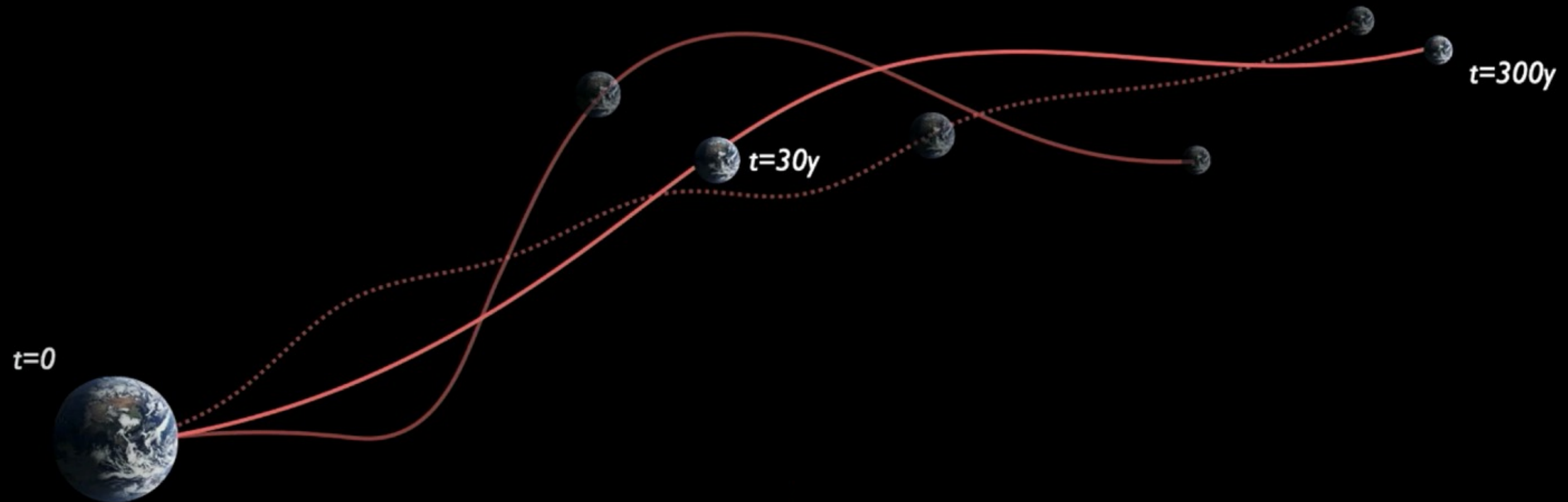
Ensemble size

Resolution

Exploding Data Volumes in High-Resolution Climate Prediction

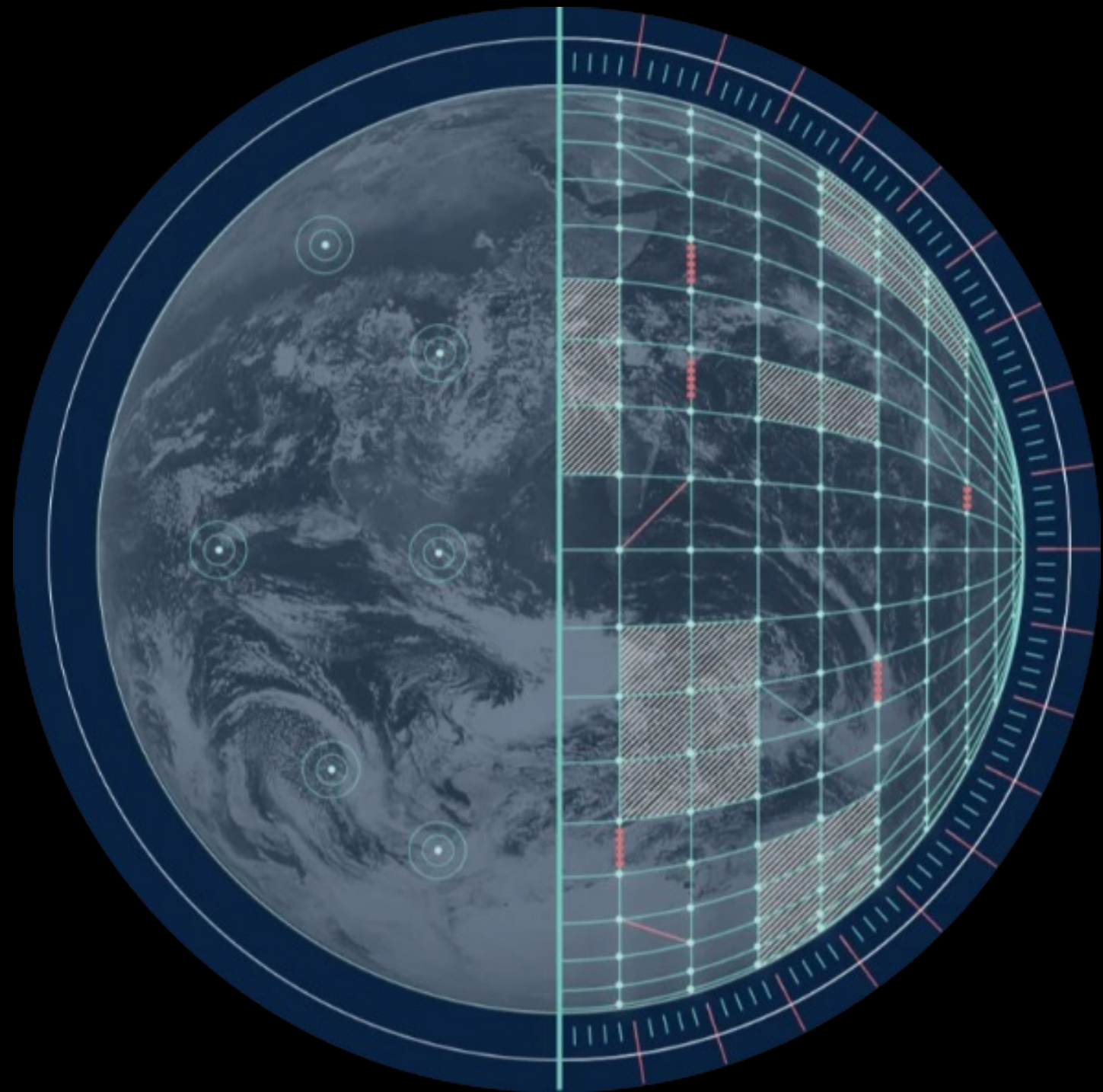
"We can compute km-scale predictions, but can't effectively extract information content, let alone interact with it"

-- Prof. Dr. Bjorn Stevens.



EARTH-2: A highly interactive weather and climate information system

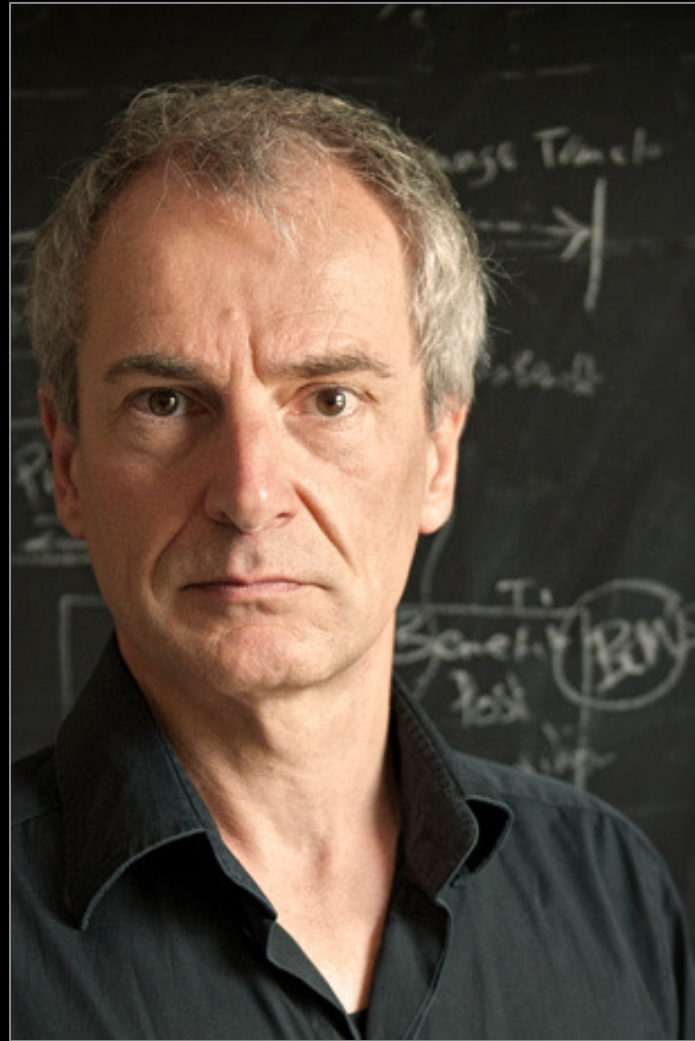
For serving society with next-gen weather and climate predictions.



Drawing on Destination Earth: Bauer, Stevens, Hazeleger. "A Digital Twin of Earth for the Green Transition". *Nature Climate Change* **11**, 80–83 (2021)

The vision of Earth-2 shaped by world-leading scientists

Thought-leading weather & climate visionaries, champions of interactive digital twins.



Peter Bauer

ECMWF



Peter Dueben

ECMWF



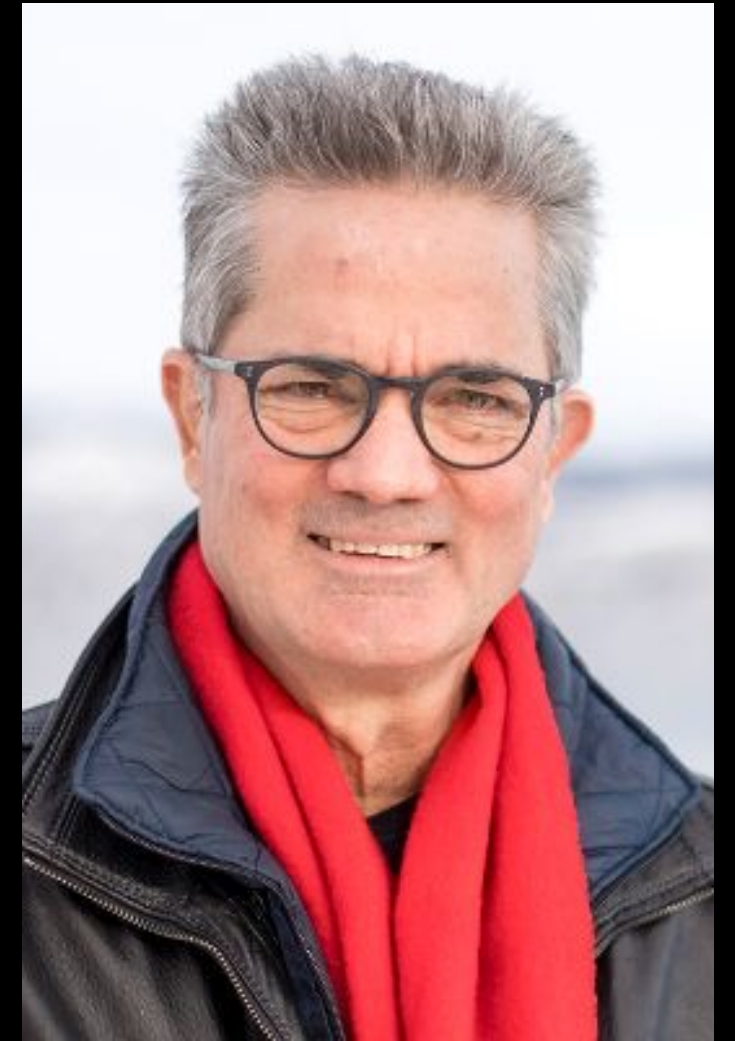
Bjorn Stevens

MPI-Hamburg



Francisco Doblas-Reyes

Barcelona Supercomputing Center



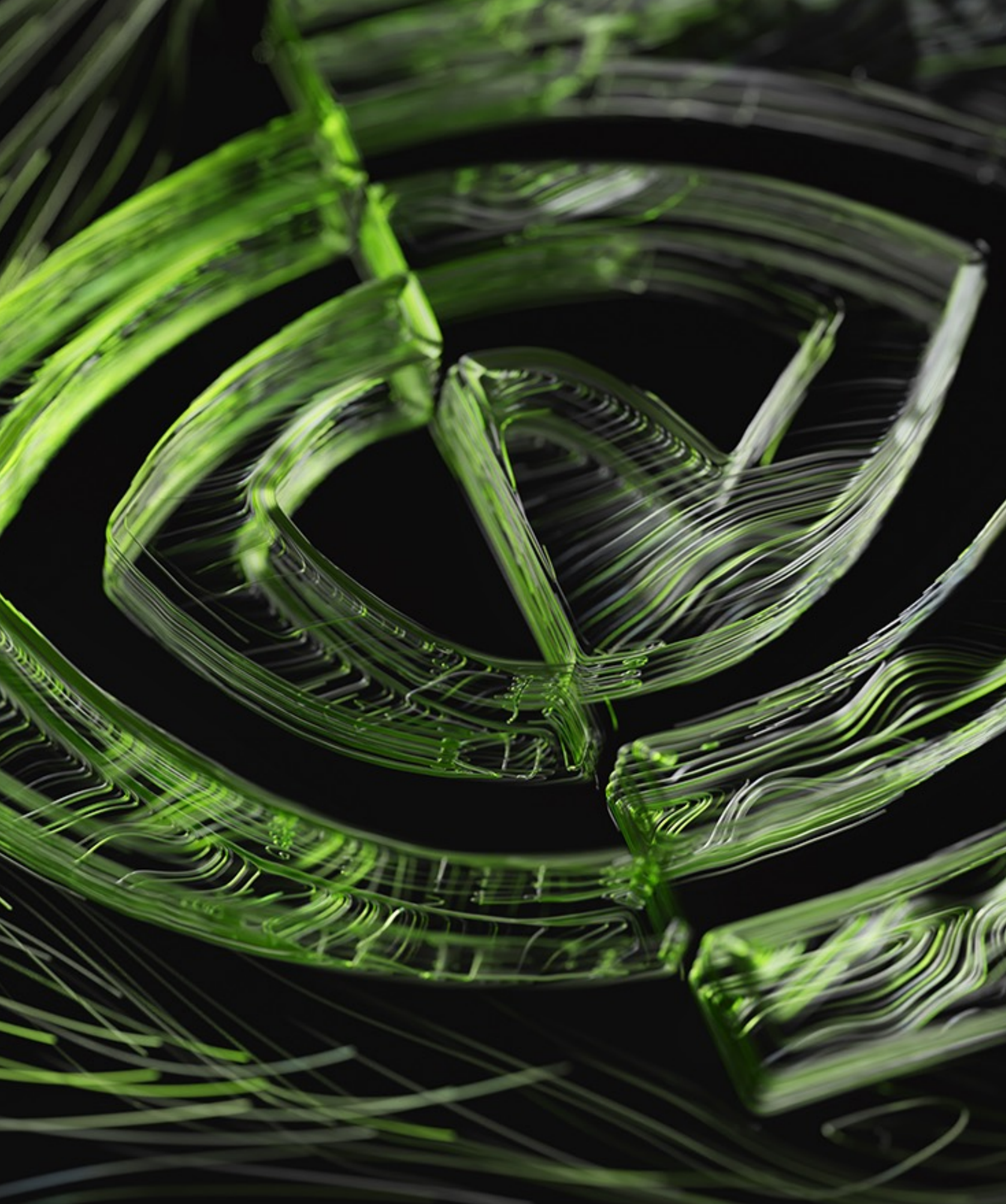
Thomas Schulthess

ETHZ and CSCS

Earth-2 is in Collaboration with International Weather and Climate Science

NVIDIA's AI, engineering & full-stack expertise complement research capacity in academia & government.





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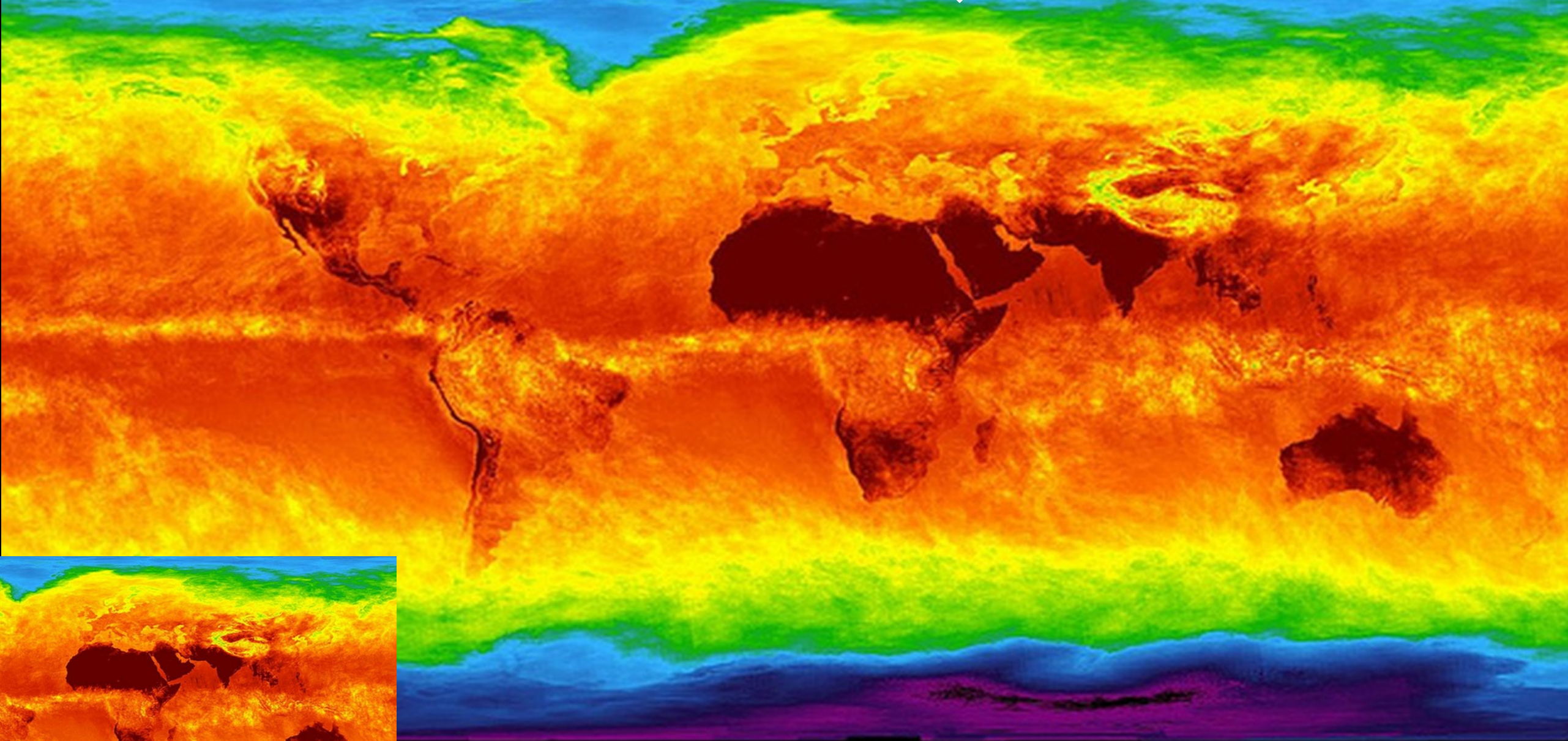
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- Towards kilometer-scale emulation

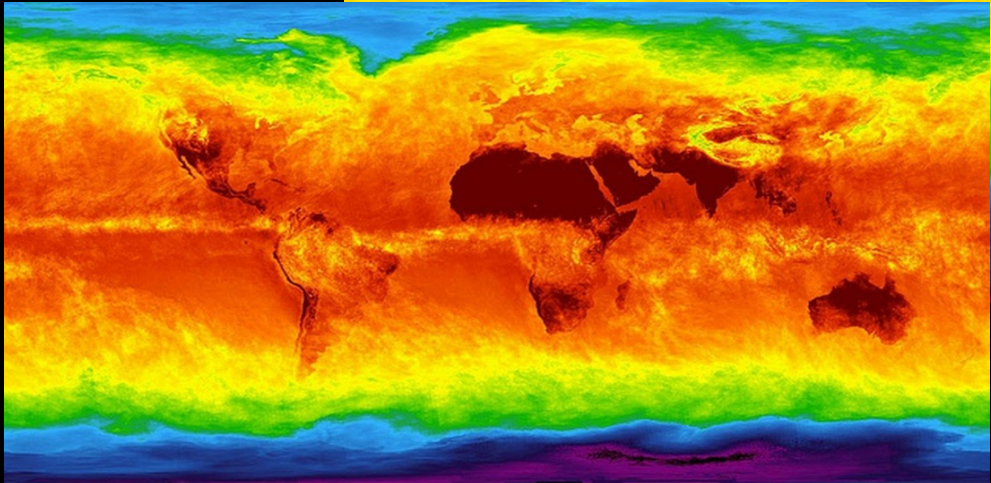
- Technology platforms

The *not-so-quiet* revolution in data-driven weather prediction!

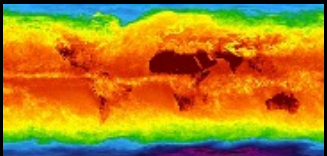
Staggering ~500x increase in resolution in 5 years



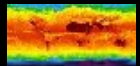
FourCastNet, Pathak et al. (2022), 0.25°, ~1,000,000 Pixels, ViT+AFNO



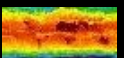
GNN, Keisler et al. (2022), 1°, 64,000 Pixels, Graph Neural Networks



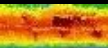
DLWP, Weyn et al. (2020). 2°, 16K pixels, Deep CNN on Cubesphere/(2021) ResNet



Weyn et al. (2019), 2.5° N.H only, 72x36, 2.6k pixels, ConvLSTM



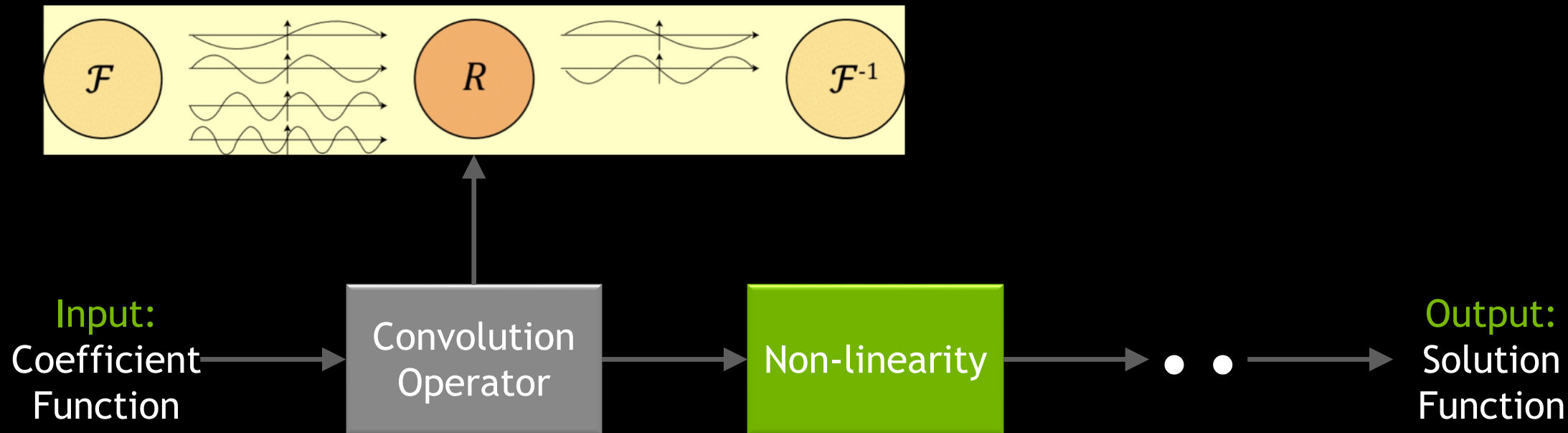
WeatherBench, Rasp et al. (2020). 5.625°, 64x32, 2K pixels, CNN



Deuben & Bauer (2018), 6° , 60x30, 1.8K pixels, MLP

FourCastNet uses the Spherical Fourier Neural Operator (SFNO)

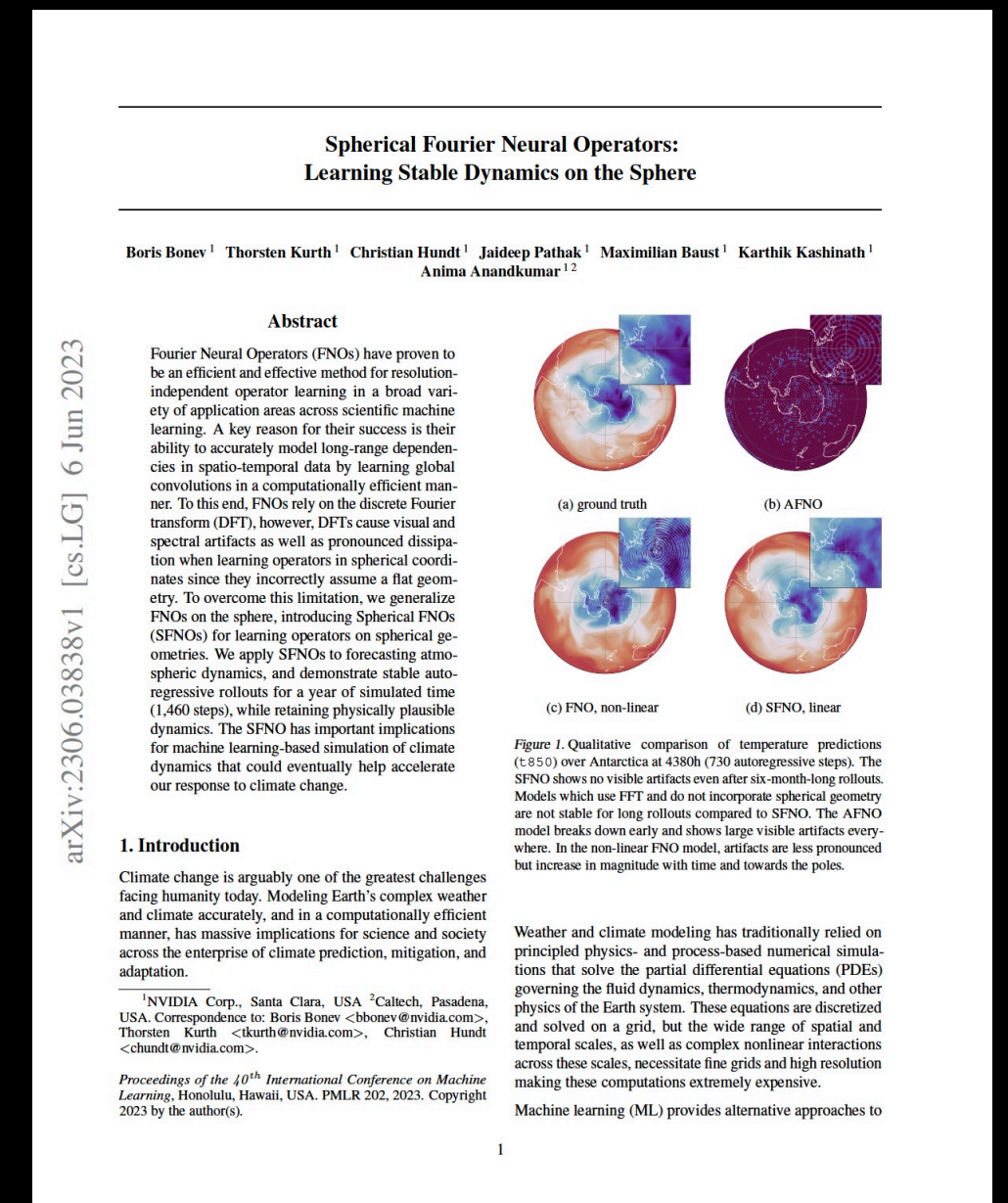
Spherical harmonics enable stable, high-fidelity long rollouts.

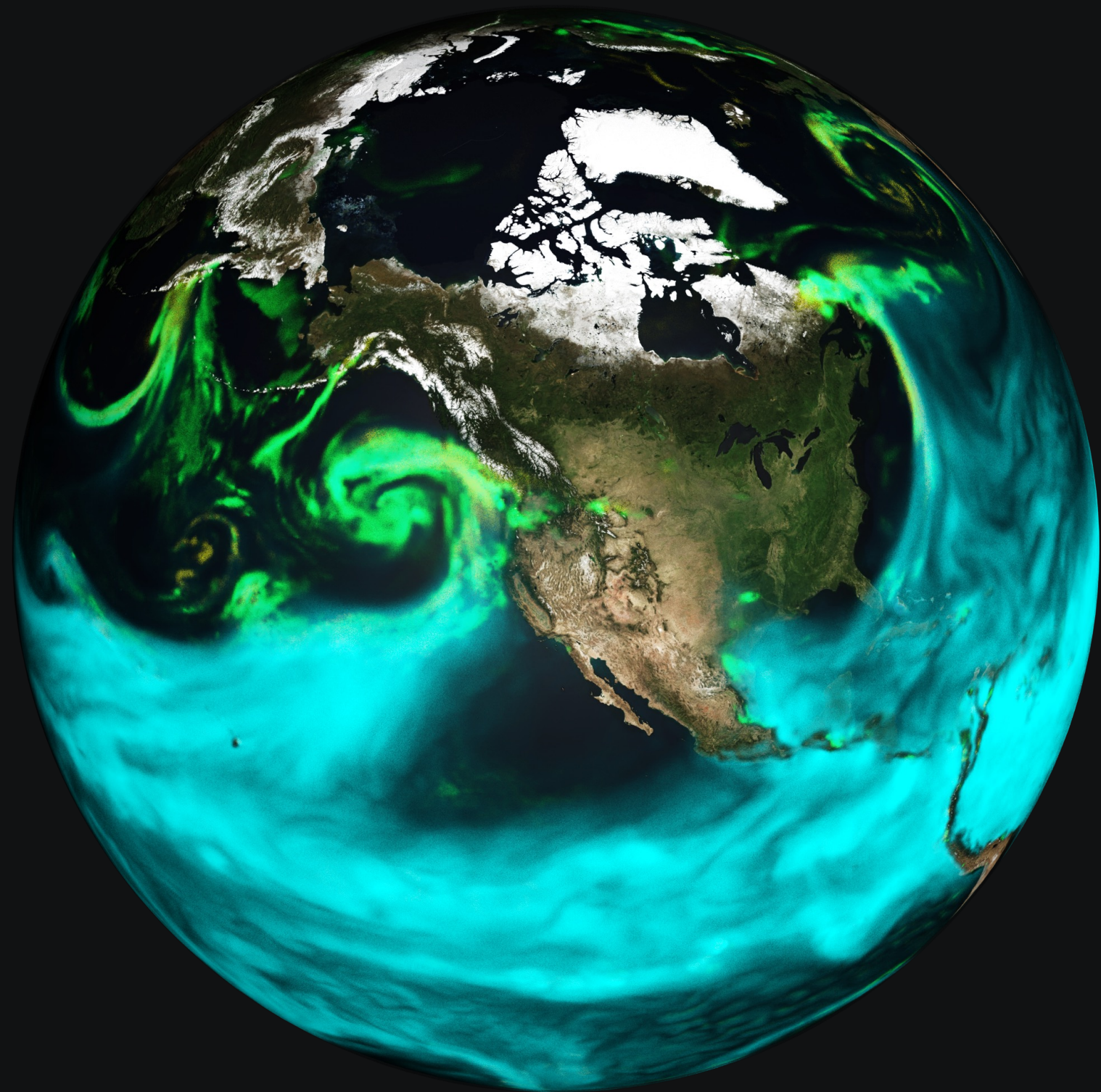


- Fourier transform for global convolution
- Learns solution operator, mesh and resolution invariant
- Training data: ERA5 reanalysis
- Autoregressive time interval: 6 hours
- 73 state variables selected:
 - Temperatures, winds, geopotential & humidity (surface & 12 vertical levels)
 - Surface pressure, column water vapor, ...

harmonics

<https://github.com/NVIDIA/torch-harmonics>



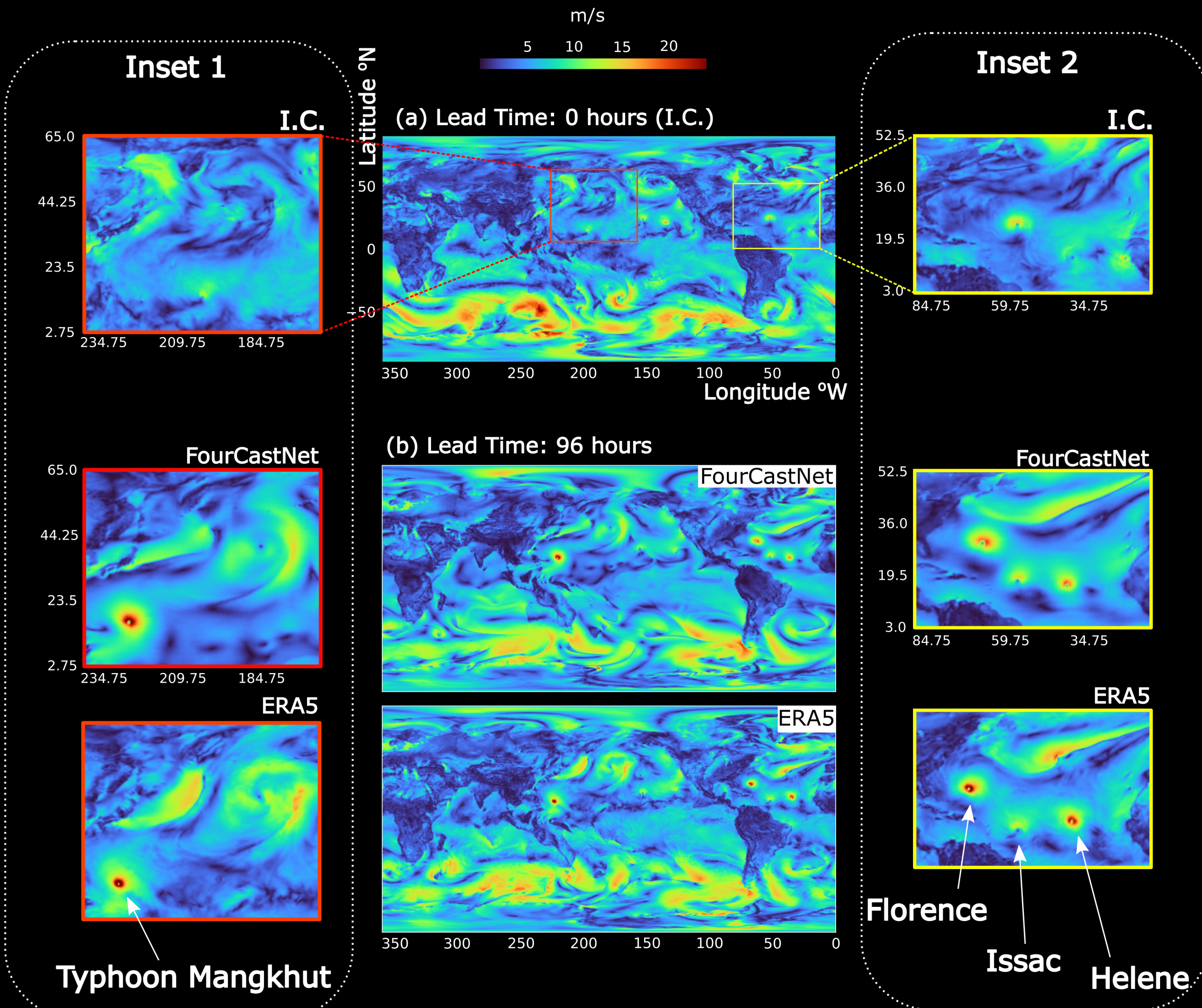


FourCastNet

• Scope	Global
• Model Type	Full-Atmosphere AI Surrogate
• Architecture	Fourier Neural Operator
• Resolution	25km, 6-hourly (up to 10km, 1-hourly)
• Training Data	ERA5 Reanalysis
• Initial Condition	ERA5 / GFS / UFS
• Training Time	O(1000) GPU-hours (NVIDIA A100 80GB)
• Inference Time	3 sec (10-day forecast)
• Calibration	Initial condition + Bayesian model uncertainty
• Speedup vs NWP	O(1,000 – 10,000)
• Power Savings	O(1,000)
• Max Stable Rollout	Years
• Scalability	Over 90% up to 4000 GPUs, 140 petaFLOPS
• Access	Open-source

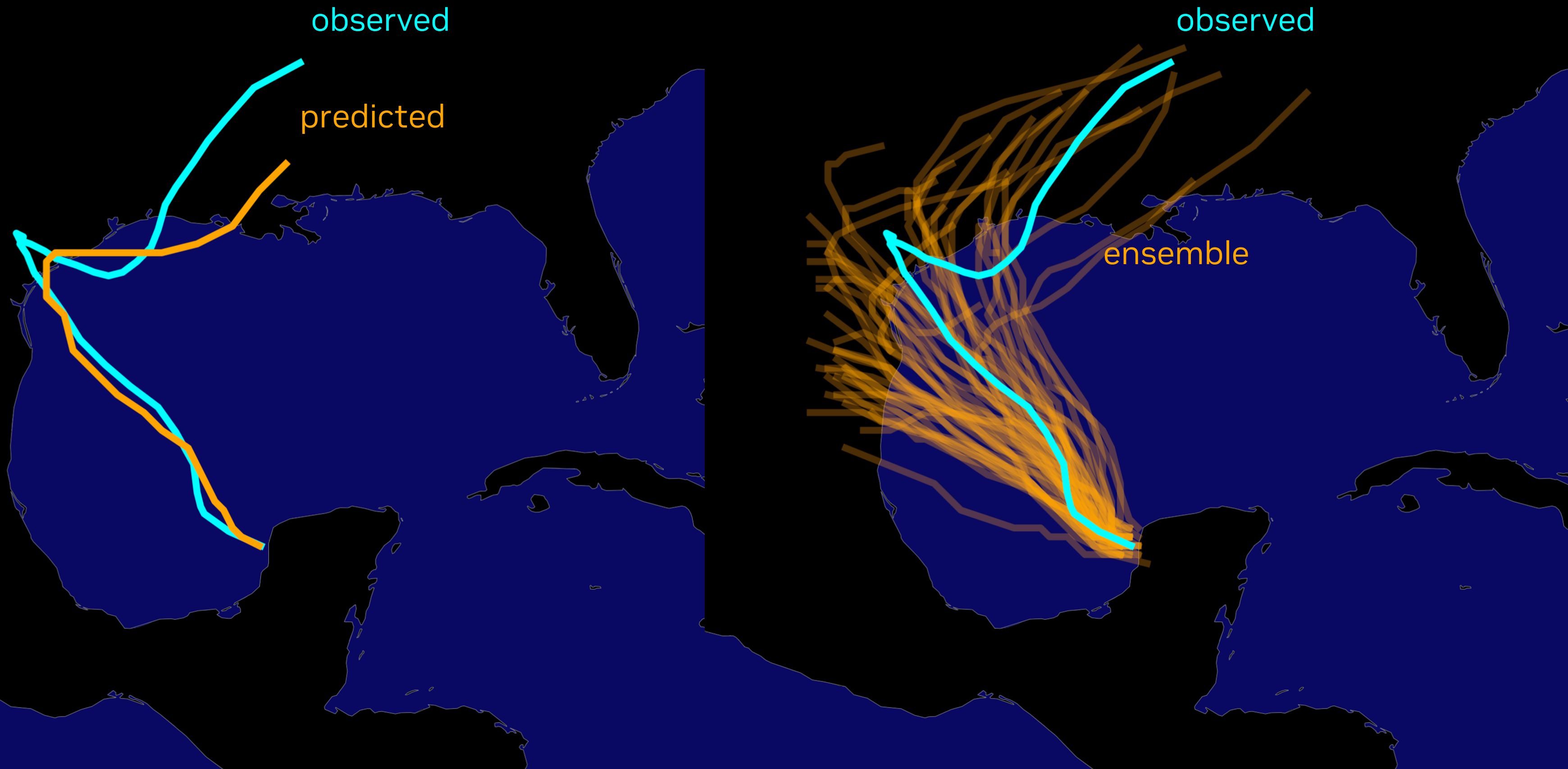
FCN forecasts extremes with high fidelity.

Including tropical cyclones, extra-tropical cyclones, and atmospheric rivers.



FCN's speed enables massive ensembles.

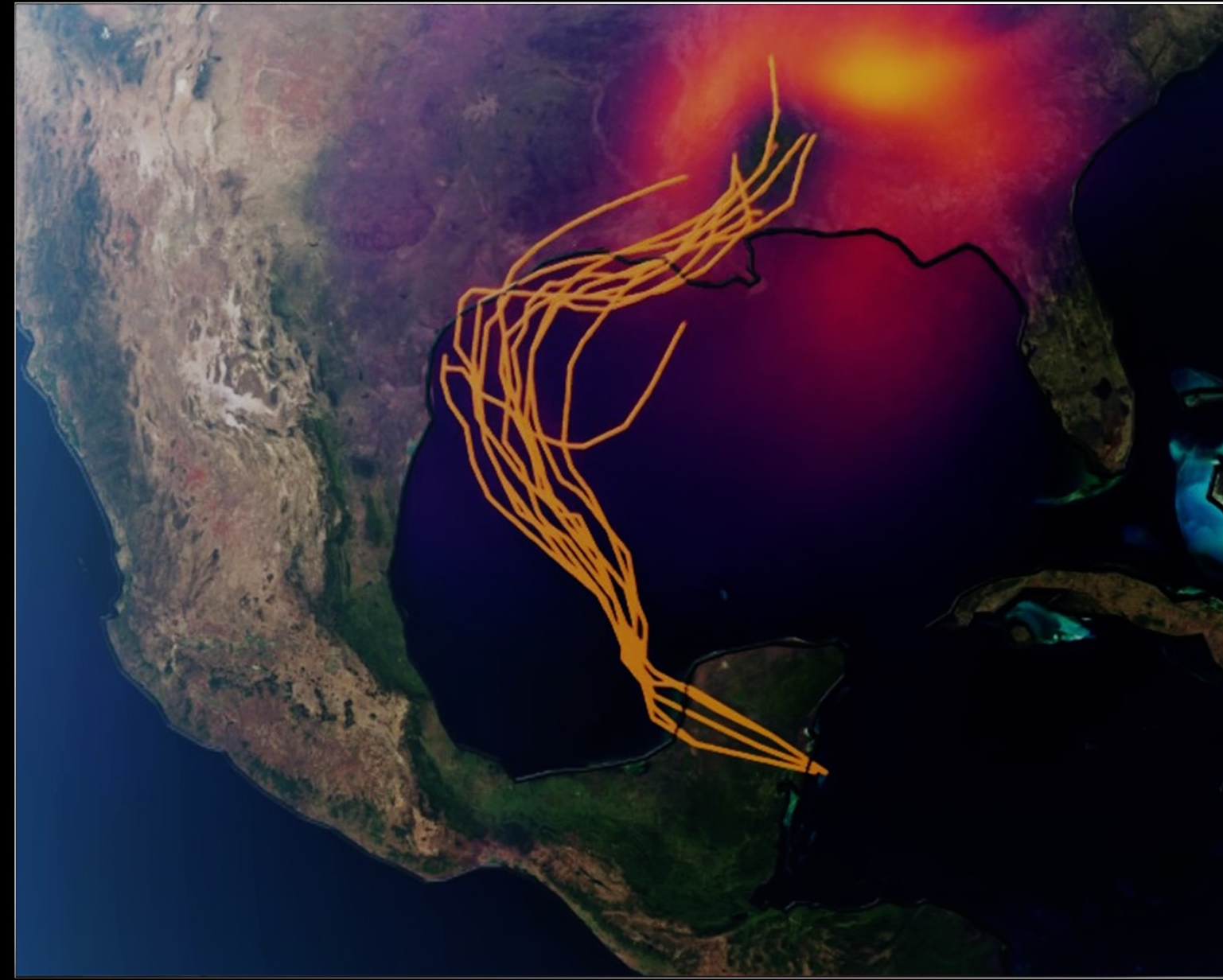
To capture low-likelihood high-impact extreme events more accurately – far into the long tails of distributions



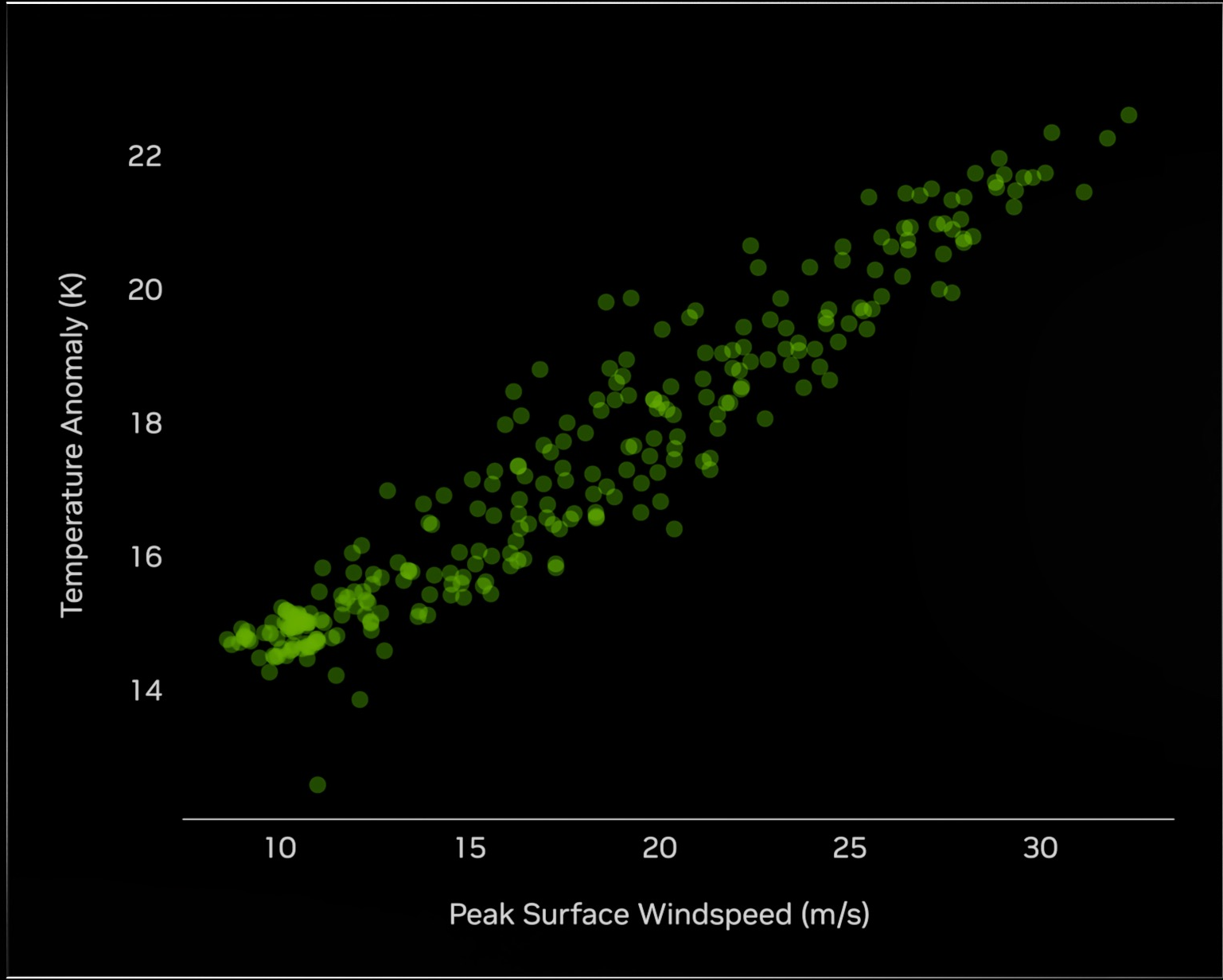
FourCastNet learns physics

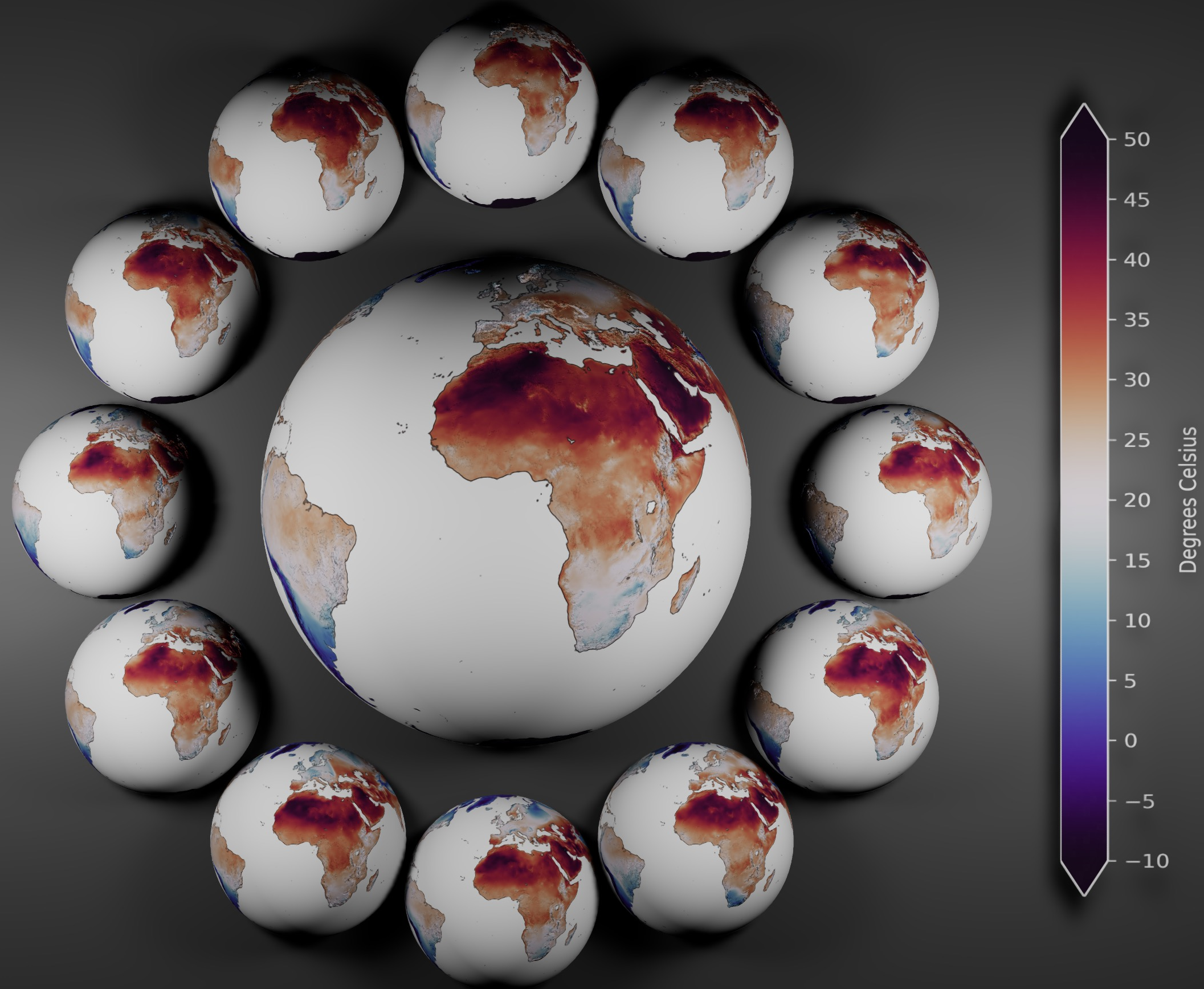
From data, without constraints

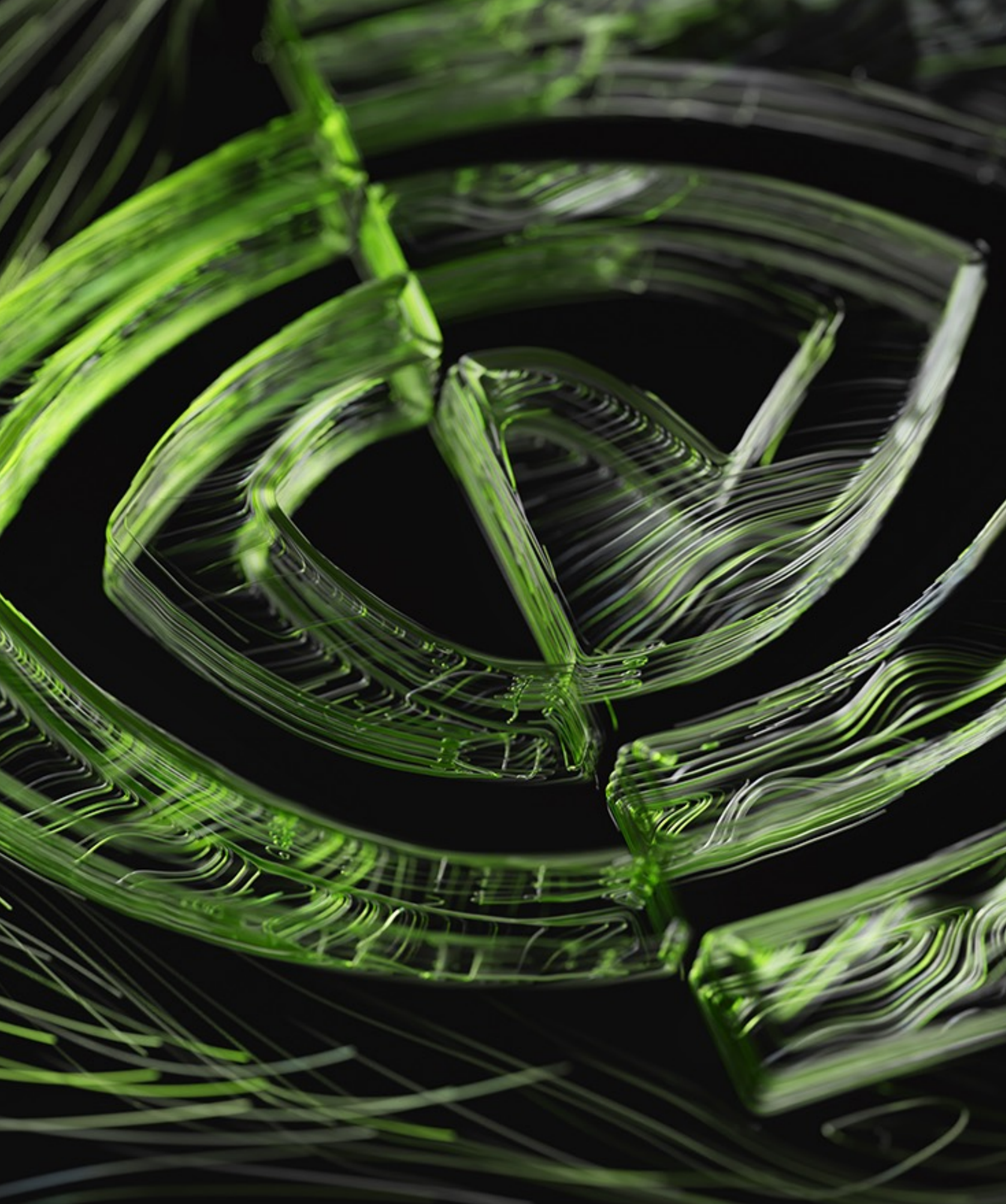
REALISTIC HURRICANE TRACKS OF HURRICANE HARVEY



THERMAL WIND STRUCTURE OBEY THEORY AND PHYSICS-BASED MODELS







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Towards kilometer-scale emulation

To meet the needs of society:

- (i) predicting impacts at scales that matter
- (ii) interacting with data at low-latency

CHALLENGE

Exabytes of Data to Store

NEED

Full State Vector Interactivity

Any Region

Any Time Period

Model: FourCastNet ~ 2.5B Parameter FCN (5km Resolution)

System: 4K H100

Training: Full State Vector, 10 Years > 5 PB > ~3 Days

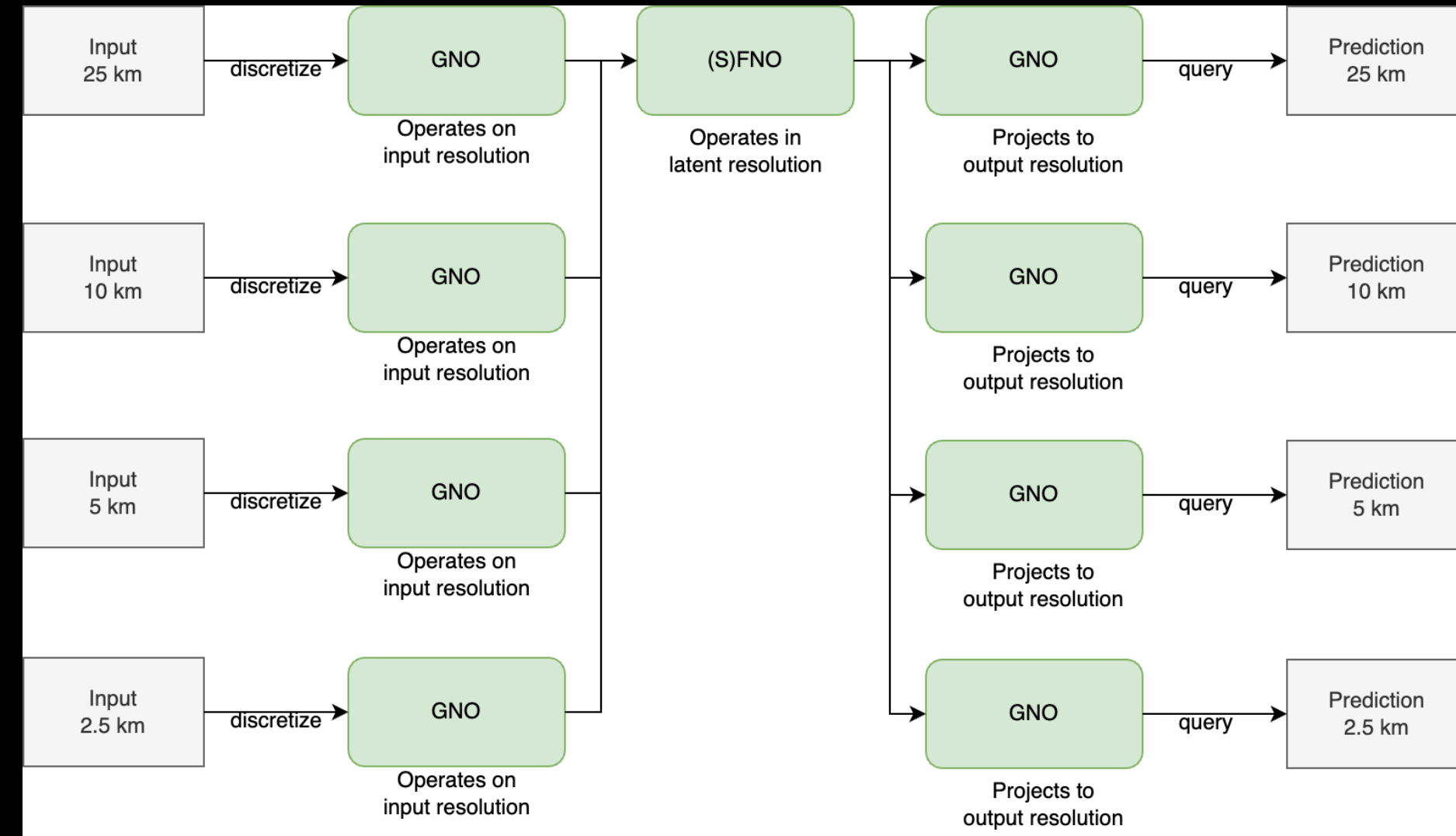
Inference: 30 Days, 1000-member ensemble > ~1 Hour

O(1,000)X Speed-Up Versus Simulation

Towards kilometer-scale emulation

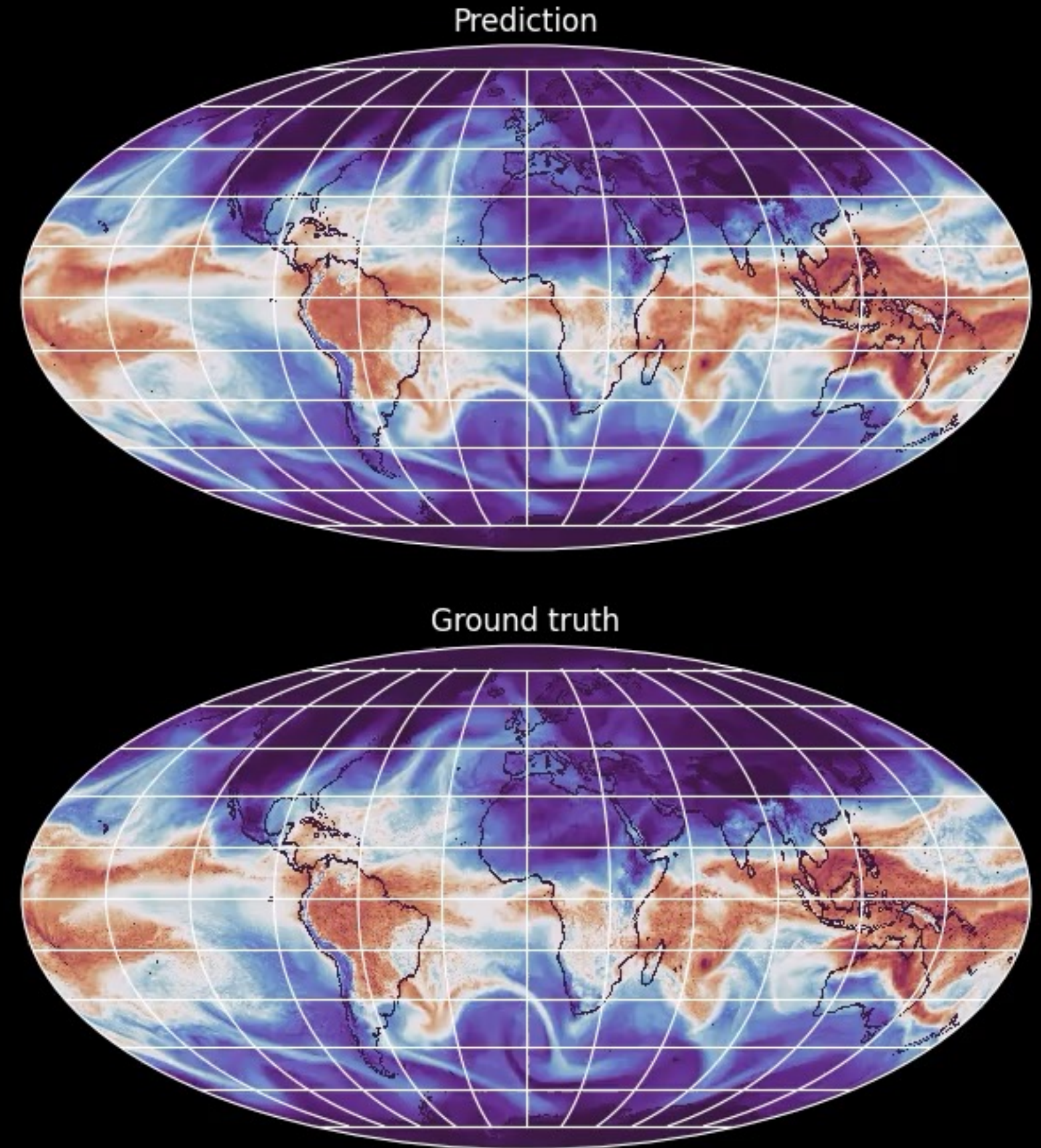
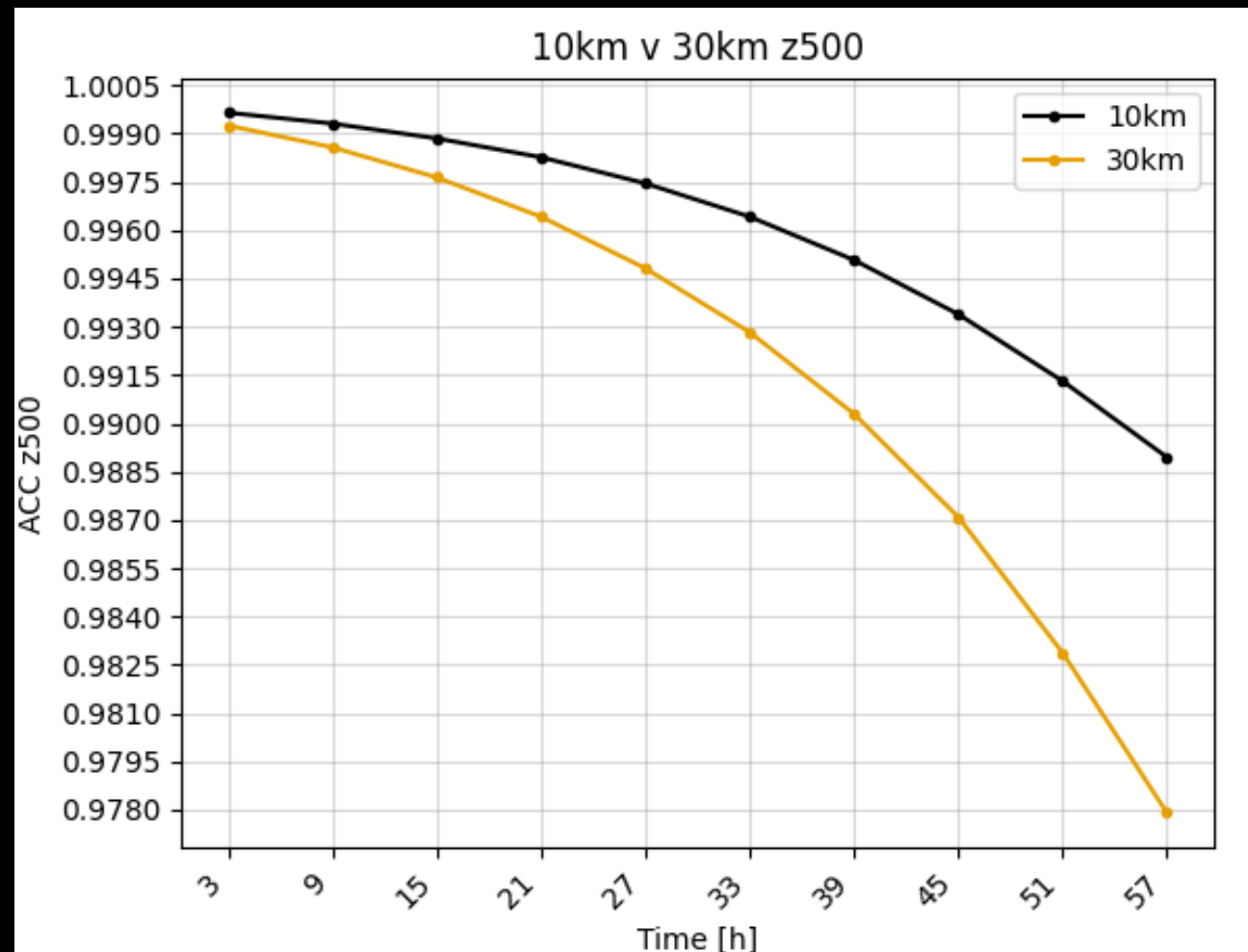
Full State Vector Interactivity – Any Region – Any Time Period

- Naively scaling to km resolution is computationally infeasible (> 12k H100s needed to fit model)
- Need multi-resolution, progressive learning approaches to make this tractable
- Use 25km FCN as the backbone and learn a decoder to predict at 2.5km scale, progressively increasing resolution Graph Neural Operator to work on irregular data grids
 - Spherical Fourier Neural Operator for global integration
 - Graph Neural Operator to query at any spatial resolution



SFNO trained on 10km ICON simulations (nextGEMS cycle 2)

Higher resolution improves forecast skill



- Challenges:
 - 9x more compute trained from scratch (fine-tuning from 30km reduces cost by 75%)
 - 7x longer inference time (100-member ensemble in 15 minutes)
 - 2.5x more memory
 - Fine-scale blurring remains
- Limits of learning are yet to be seen!

Key challenges towards *global* km-scale emulation

Global auto-regressive ML forecasting

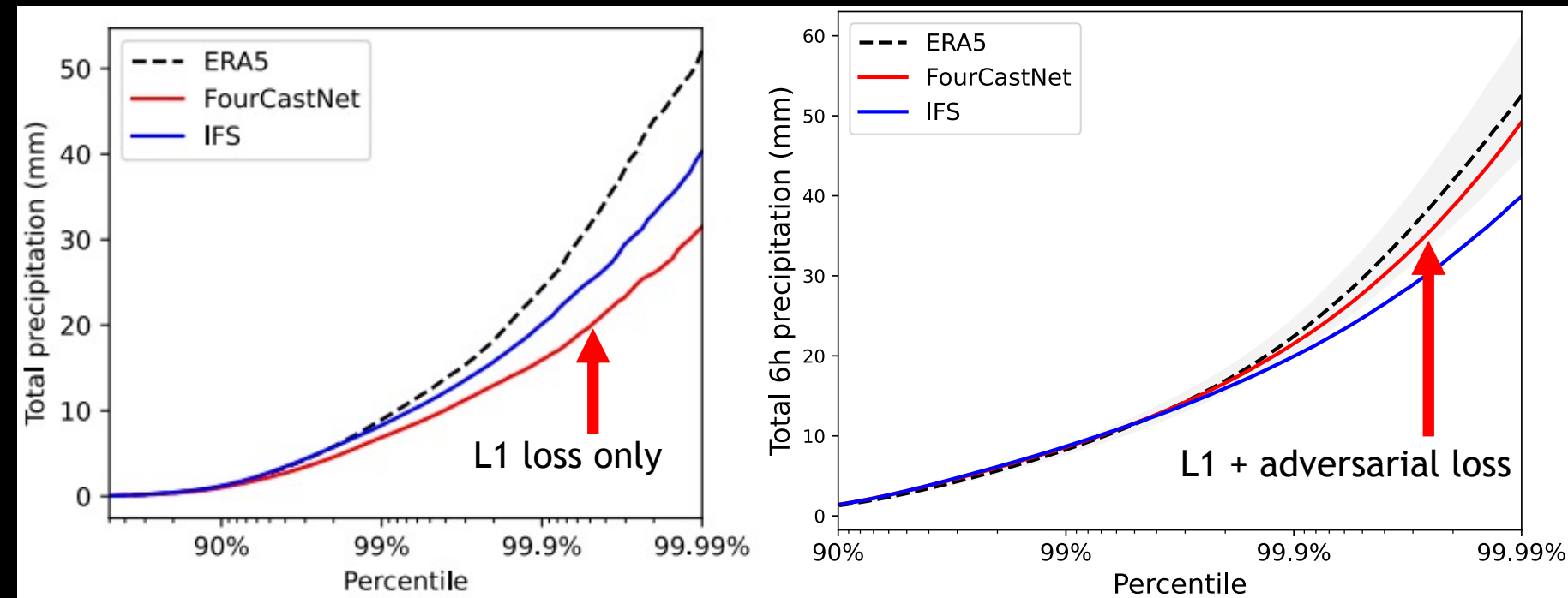
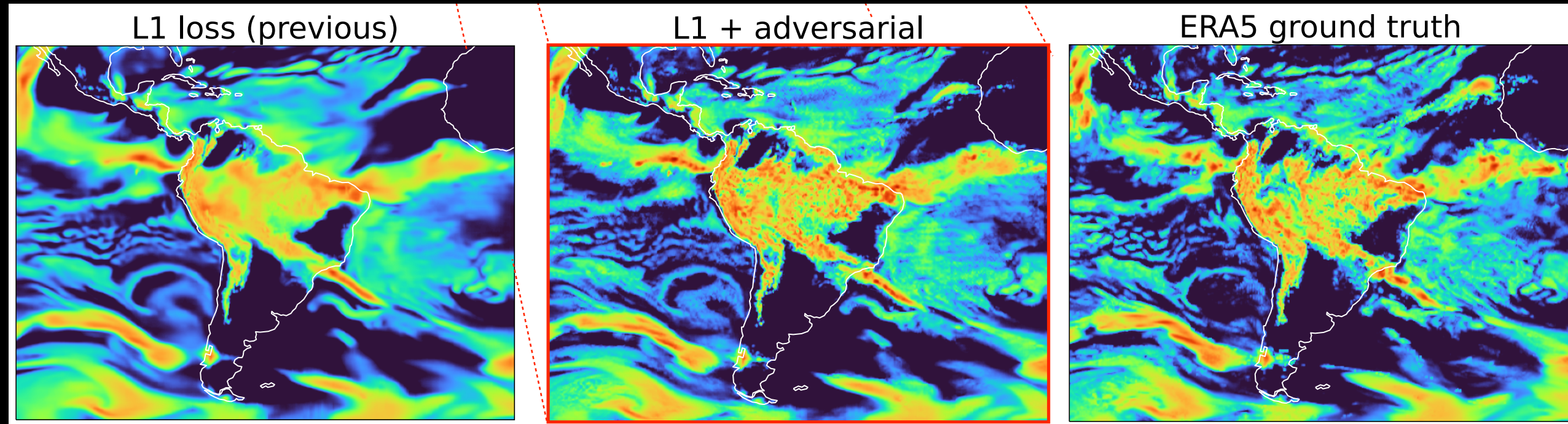
- ECMWF blog on AIFS, “*The IFS is unparalleled by ML models for the breadth of variables it predicts and its spatial resolution”.*
- MSE training optimizes for the ensemble mean, especially with multi-step fine-tuning, resulting in fine-scale blurring and lower effective resolution than the training data.
- Ensembles are hard to calibrate.
- DDWP is dependent on data assimilation for training datasets and real-time initial conditions.
- Training directly on observations – multi-modal, sparse and unevenly distributed data.

Global *km-scale* auto-regressive ML forecasting

- Model size and data should be scaled equally – à la Chinchilla (2022).
- Increased spatial resolution requires finer timesteps, but error accumulates with autoregressive rollout.
- Training SFNO on km-scale global data from scratch requires at least 12k H100s! Progressive SR fine-tuning could bring it down to 4k H100s.

Could Generative AI offer an alternative pathway for km-scale emulation?

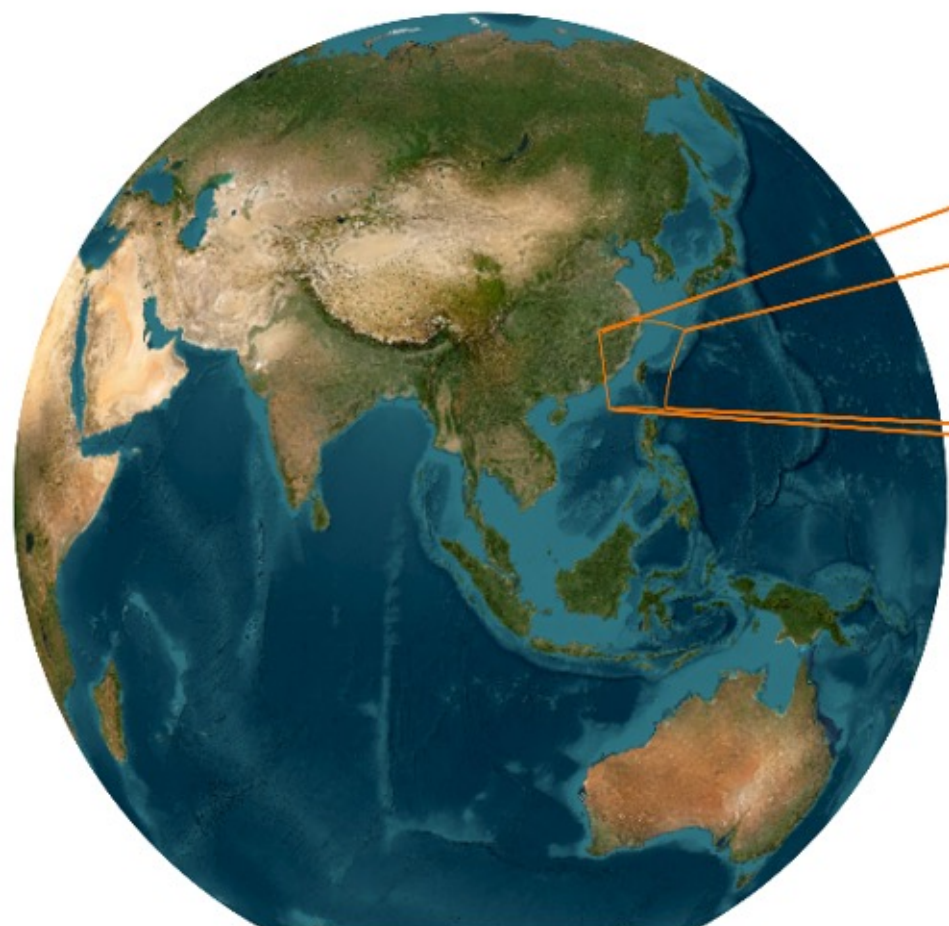
Gen AI not new in data-driven weather and climate prediction, but the current gen AI revolution could be game-changing...



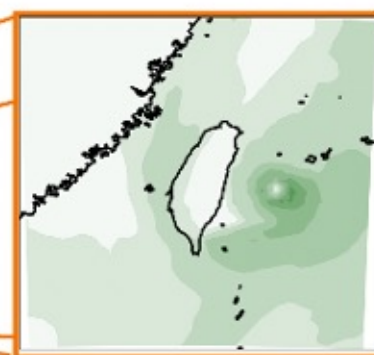
Generative diffusion modeling for regional km-scale forecasts

Tapping into extensive gen AI research and optimizations being developed

12.5x super-resolution +
radar channel synthesis



FEATURES:
ERA5:
36 x 36 (20-ch)



y $N(0,1)$

supervised trained on (x,y) pair

UNet
regression

$\mu \triangleq E[x|y]$

EDM diffusion

$r \triangleq x - \mu$

generative trained on $x - \mu$ conditioned on y

25km

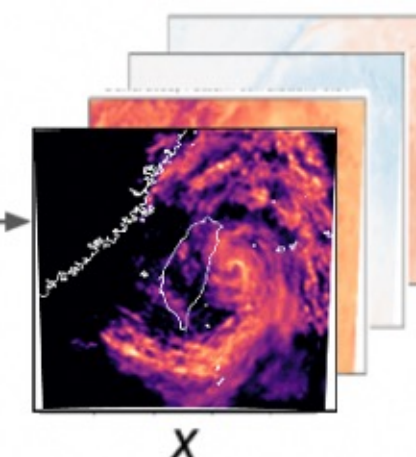
Global
forecast

25km

Generative
AI

2km

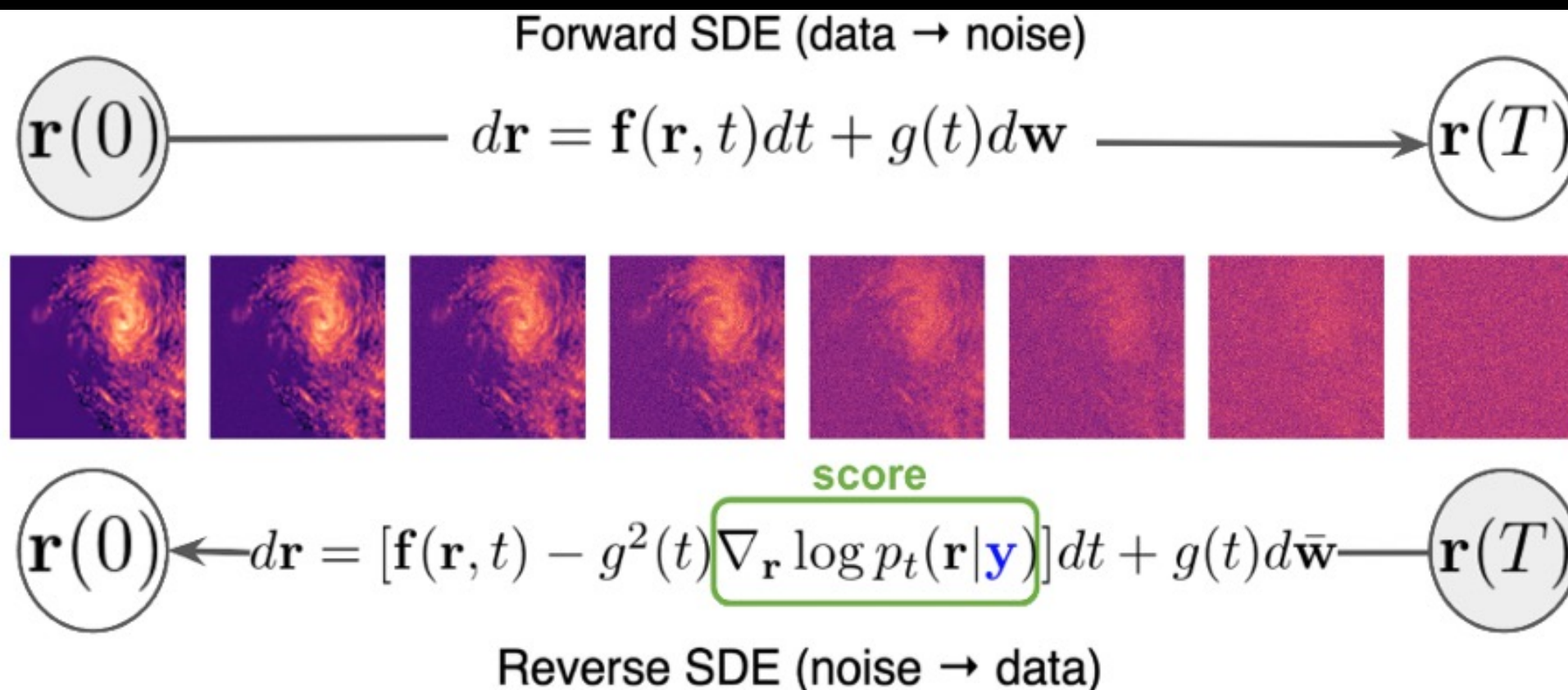
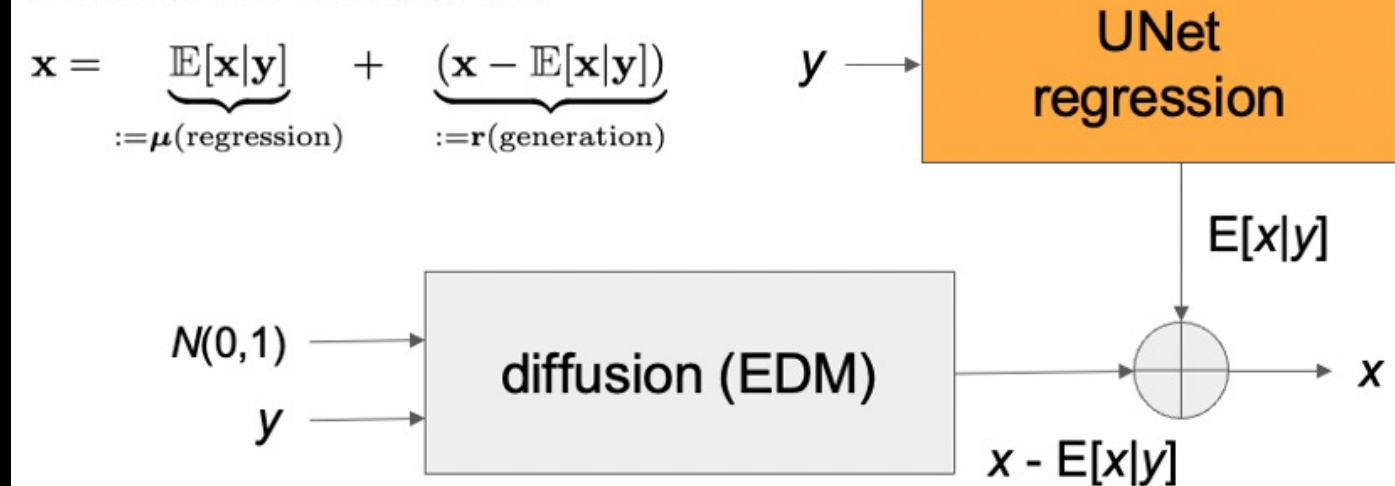
TARGETS:
Radar-assimilating WRF
448x448 (4-ch)



Generative diffusion modeling for regional km-scale forecasts

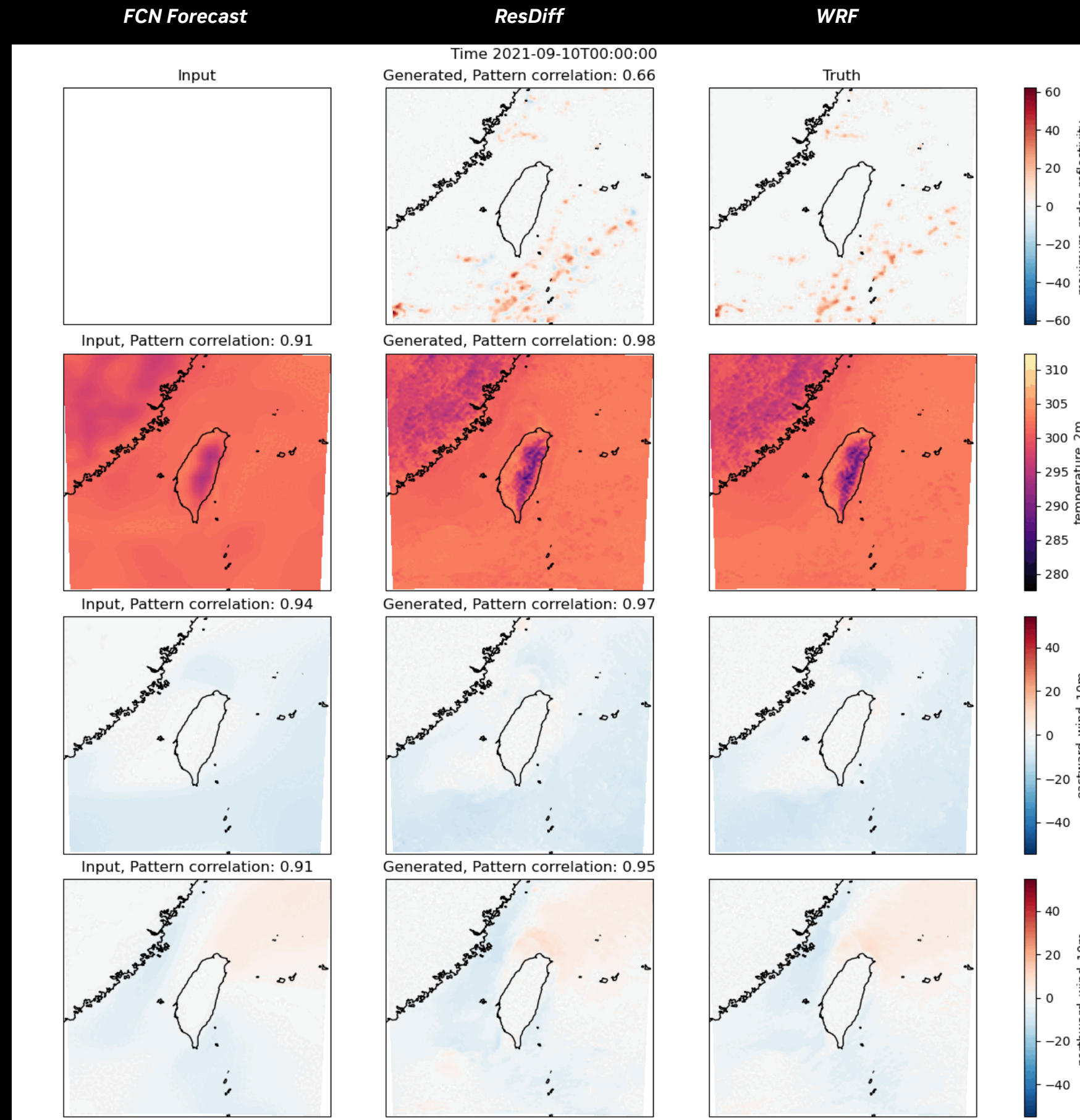
Tapping into extensive gen AI research and optimizations being developed

Residual diffusion



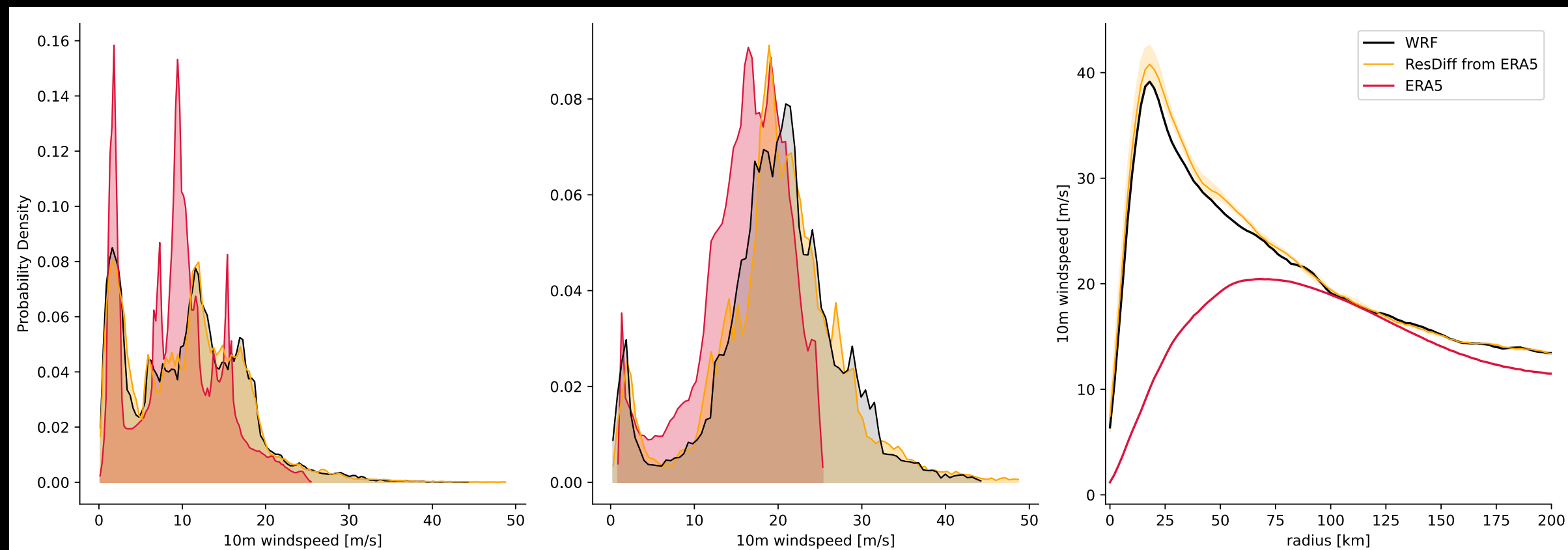
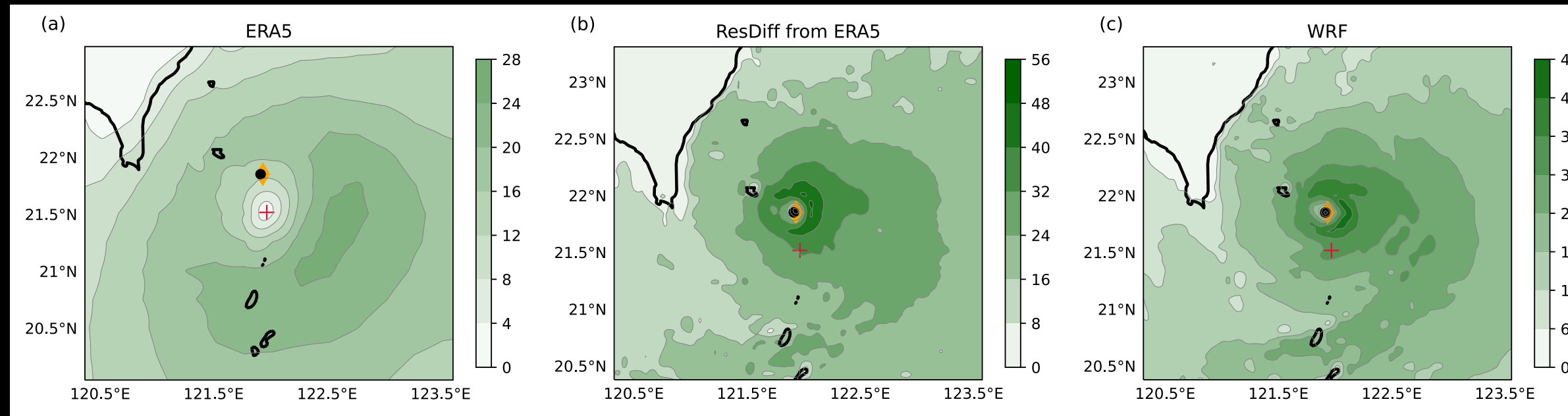
12.5x downscaling (25km → 2km) and channel synthesis

Stochastic prediction of radar reflectivity, temperature and 10m winds



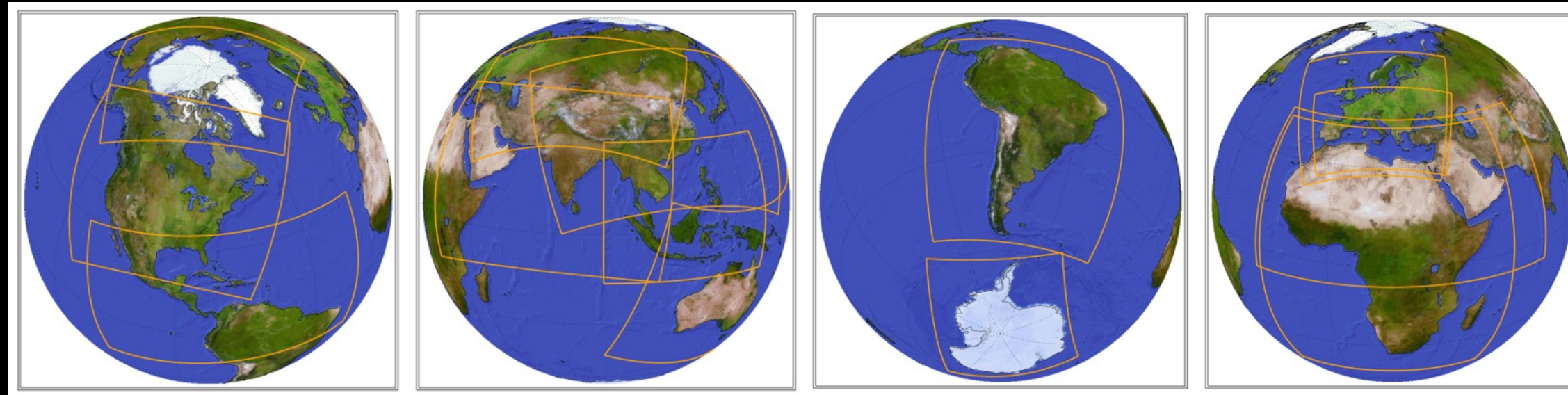
Tropical cyclones more intense and compact

Not just super-resolution, but distribution shifts and (some) physics is learned

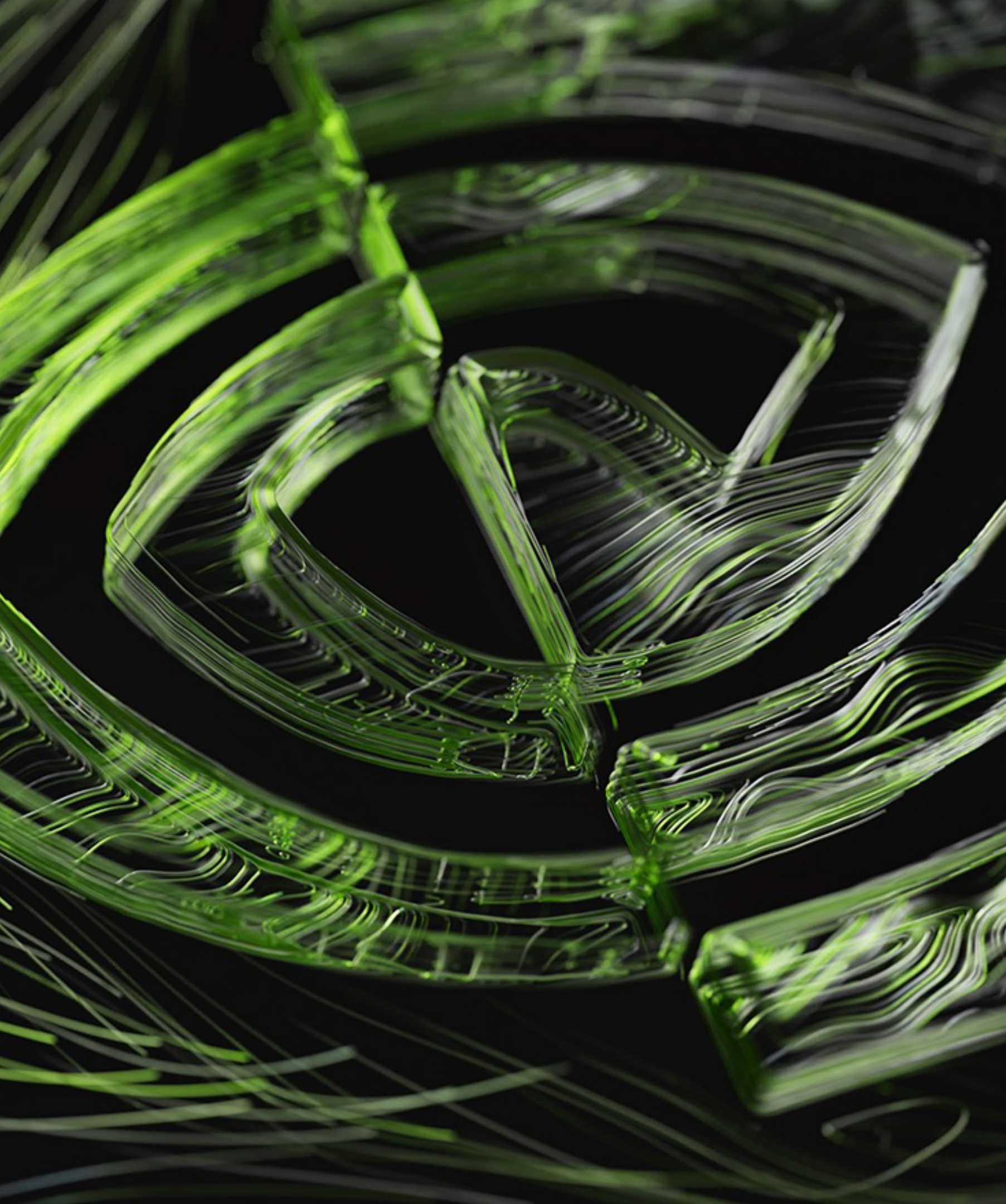


A promising pathway to km-scale prediction...

Could ResDiff be scaled to multiple regions, perhaps the entire globe?



- 1000-member ensemble in 8 minutes. Massive ensembles *for free* (sampling from distribution)
- 200x data compression, 500x faster, and 2000x more energy efficient than a WRF simulation at 2km
- End-to-end ML solution when coupled with a global ML predictor
- Could be adapted for climate prediction by conditioning on hi-fidelity regional climate data, e.g., CORDEX



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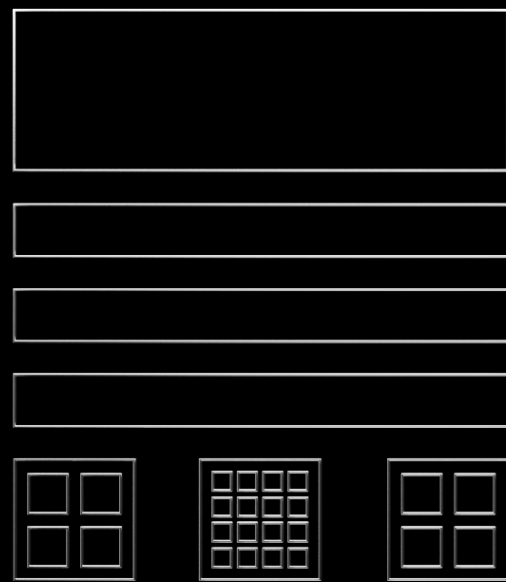
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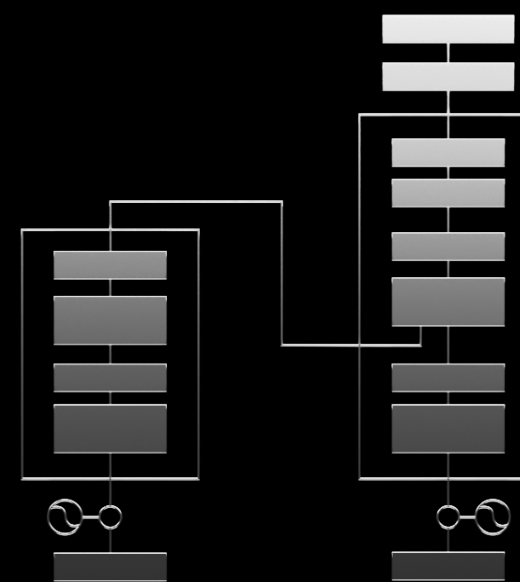
- Technology platforms

Earth-2 Platforms

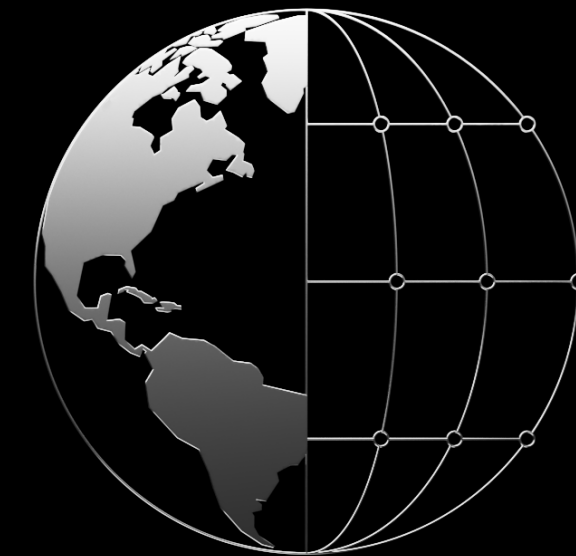
NVIDIA
ACCELERATED COMPUTING



MODULUS PHYSICS-ML
FOURCASTNET



OMNIVERSE
DIGITAL TWINS



Accelerated Computing

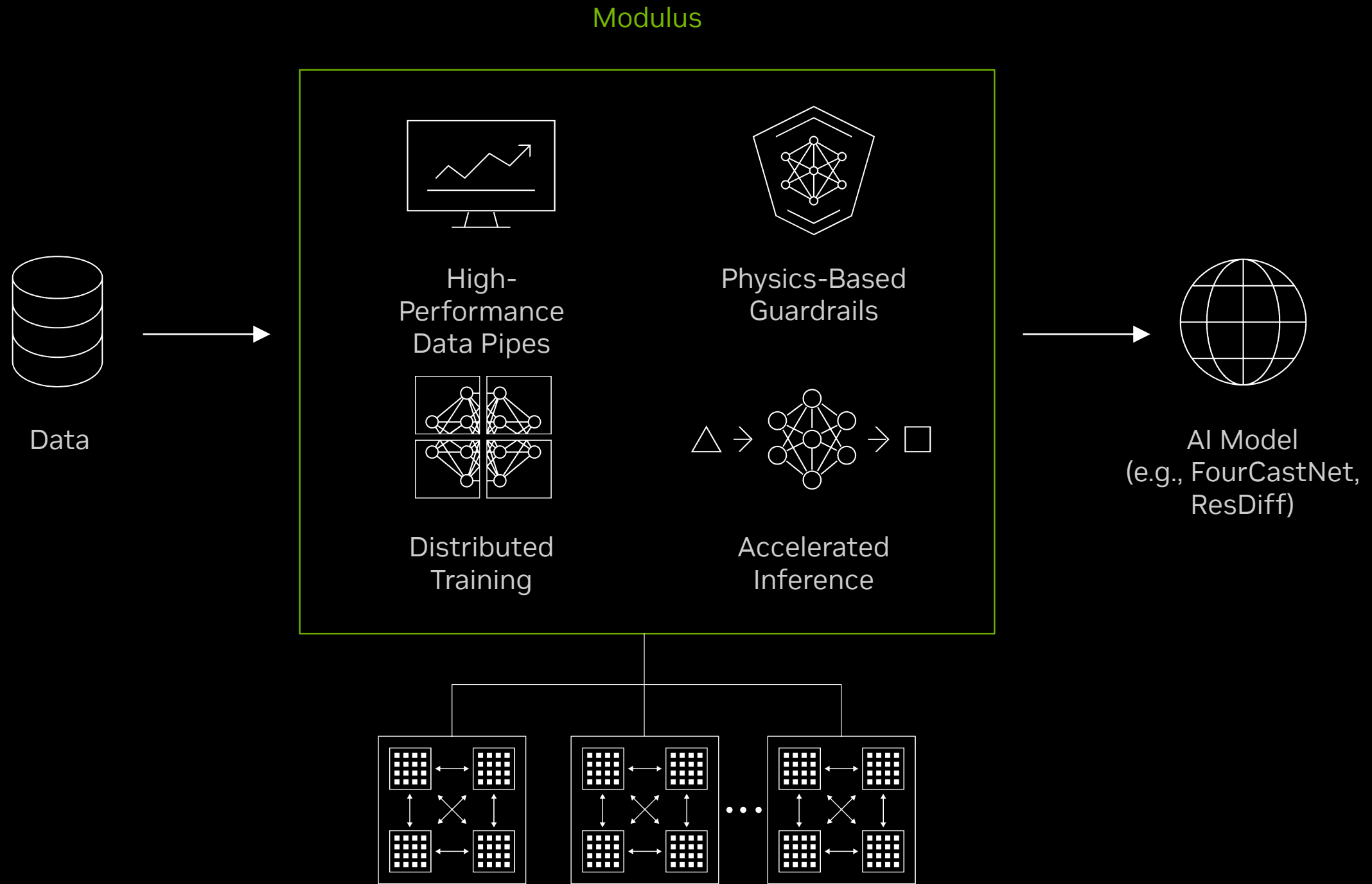
3 supercomputers: Simulation, AI, Visualization



NVIDIA Modulus

Open-Source, Physics-ML Platform + Cloud-native end-to-end MLOps

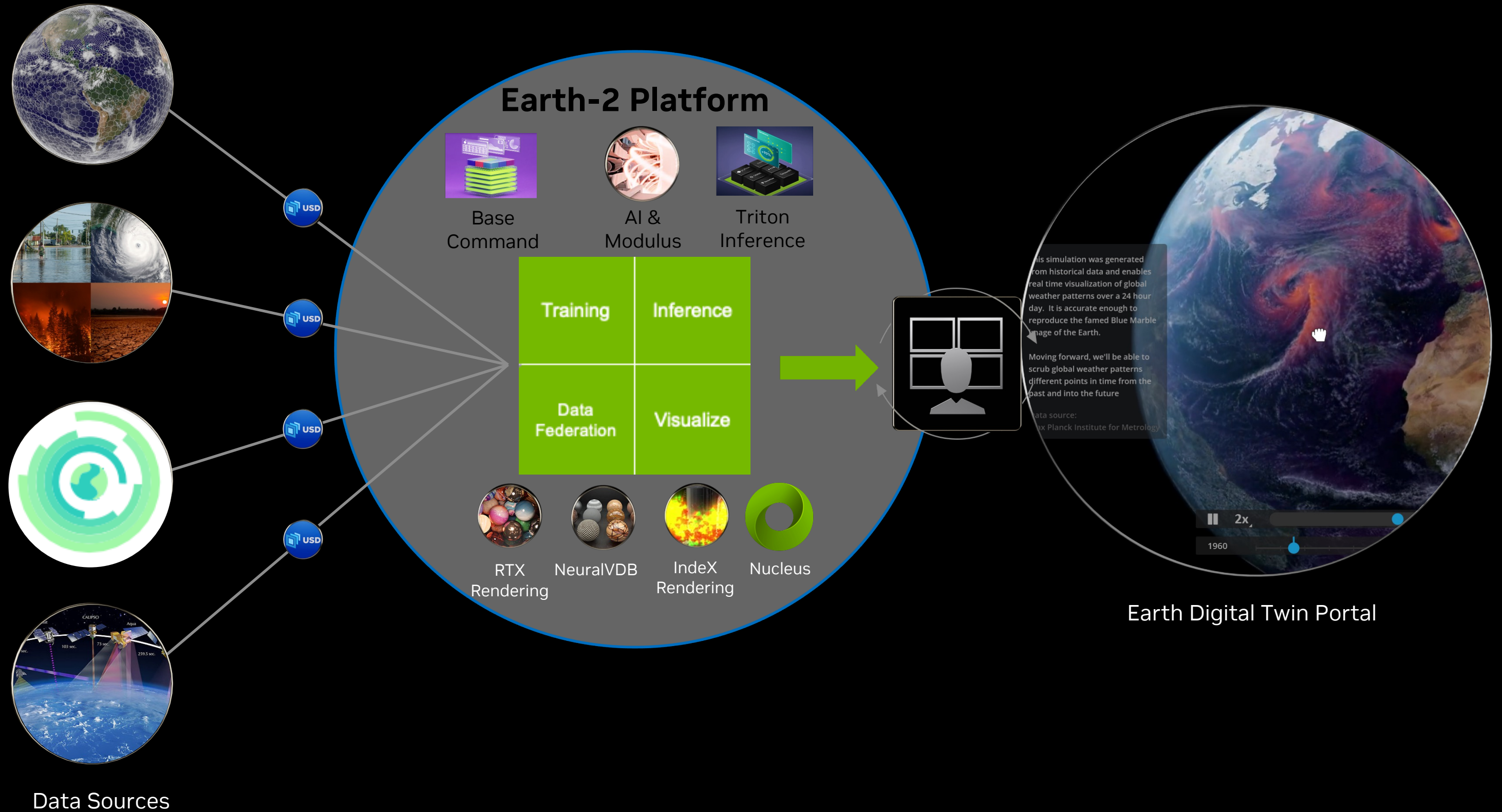
- End-to-end MLOPs pipeline for data ingest, processing, training, inference, deployment
- Optimized training and inference
- E2MIP for access to popular pre-trained models (a model zoo)
- E2MIP diagnostics and scorecards to verify, validate, inter-compare models
- Recipes for model development and fine-tuning for regional prediction, specific phenomena (cyclones, heat waves, etc.)



<https://github.com/NVIDIA/modulus>

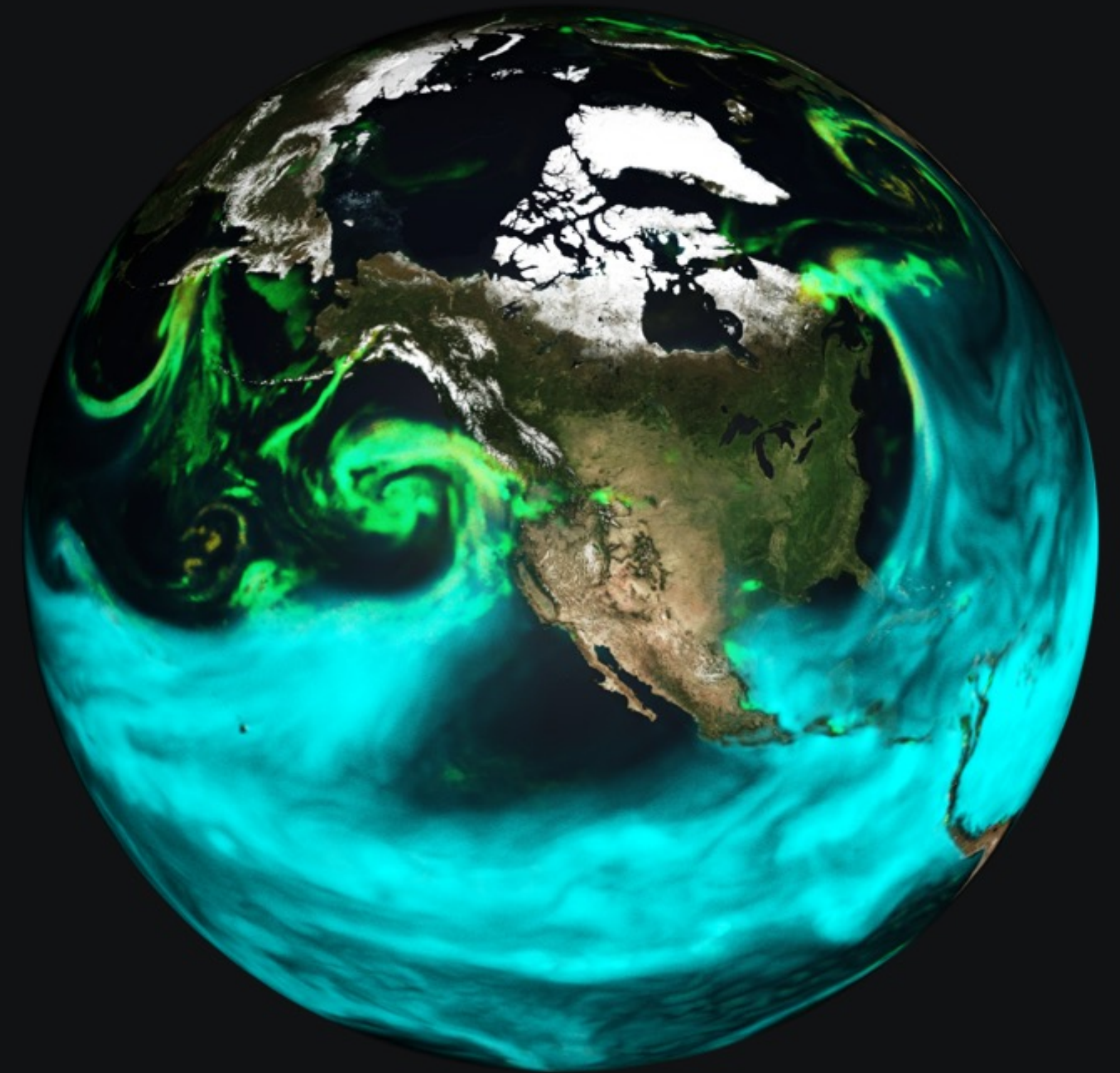
Earth-2 Digital Twin

Connecting Complex Simulations, Data and AI workflows, rendered in 3D



The Vision of Earth-2

Is Beginning to Take Shape



Acknowledging: Mike Pritchard, Anima Anandkumar, David Hall, Jaideep Pathak, Noah Brenowitz, Yair Cohen, Thorsten Kurth, Boris Bonev, Christian Hundt, Andre Graubner, Peter Messmer, Stan Posey, Akshay Subramaniam, Sanjay Choudhry, Farah Hariri, Niklas Roebler, Ram Cherukuri, Nicholas Geneva, Mathias Hummel, Christopher Lamb, Mike Houston, Kamyar Azizzadenesheli, Jean Kossaifi, Steffen Roemer, Marius Koch & David Appelhans, many more NV staff & our **generous external climate science advisors Bjorn Stevens, Peter Deuben, Peter Bauer, Nils Wedi, Thomas Schulthess, and Francisco Doblas-Reyes.**